Supplemental Manual for Brooks® DeviceNet™ PCs/PMs

For SLA7000 Series
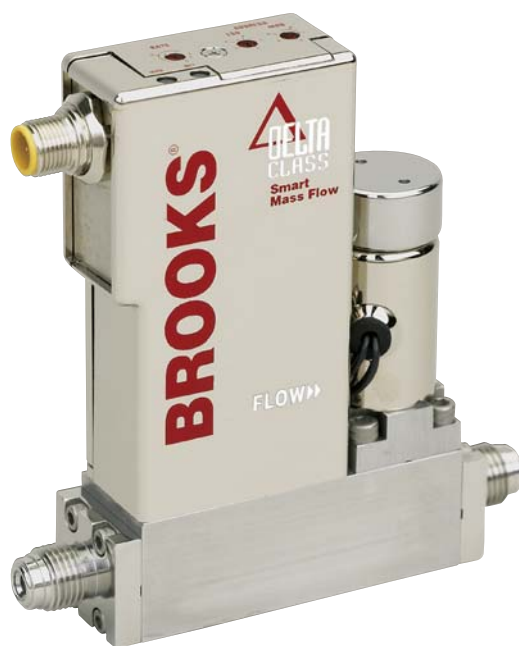
BROOKS®
INSTRUMENT

Essential Instructions

Read this page before proceeding!

Brooks Instrument designs, manufactures and tests its products to meet many national and international standards. Because these instruments are sophisticated technical products, you must properly install, use and maintain them to ensure they continue to operate within their normal specifications. The following instructions must be adhered to and integrated into your safety program when installing, using and maintaining Brooks Products.

- Read all instructions prior to installing, operating and servicing the product. If this instruction manual is not the correct manual, please see back cover for local sales office contact information. Save this instruction manual for future reference.

- If you do not understand any of the instructions, contact your Brooks Instrument representative for clarification.

- Follow all warnings, cautions and instructions marked on and supplied with the product.

- Inform and educate your personnel in the proper installation, operation and maintenance of the product.

- Install your equipment as specified in the installation instructions of the appropriate instruction manual and per applicable local and national codes. Connect all products to the proper electrical and pressure sources.

- To ensure proper performance, use qualified personnel to install, operate, update, program and maintain the product.

- When replacement parts are required, ensure that qualified people use replacement parts specified by Brooks Instrument.

- Unauthorized parts and procedures can affect the product's performance and place the safe operation of your process at risk. Look-alike substitutions may result in fire, electrical hazards or improper operation.

- Ensure that all equipment doors are closed and protective covers are in place, except when maintenance is being performed by qualified persons, to prevent electrical shock and personal injury.

ESD (Electrostatic Discharge)

⚠ CAUTION

This instrument contains electronic components that are susceptible to damage by electricity. Proper handling procedures must be observed during the removal, installation, or other handling of internal circuit boards or devices.

Handling Procedure:

1. Power to the unit must be removed.

2. Personnel must be grounded, via a wrist strap or other safe, suitable means before any printed circuit card or other internal device is installed, removed or adjusted.

3. Printed circuit cards must be transported in a conductive container. Boards must not be removed from protective enclosure until immediately before installation. Removed boards must immediately be placed in protective container for transport, storage or return to factory.

Comments:

This instrument is not unique in its content of ESD (electrostatic discharge) sensitive components. Most modern electronic designs contain components that utilize metal oxide technology (NMOS, SMOS, etc.). Experience has proven that even small amounts of static electricity can damage or destroy these devices. Damaged components, even though they appear to function properly, exhibit early failure.

Dear Customer,

We recommend that you read this manual in its entirety as this will enable efficient and proper use of the DeviceNet PCs/PMs. Should you require any additional information concerning the DeviceNet PCs/PMs, please feel free to contact your local Brooks Sales and Service Office; see back cover for contact information, or visit us on the web at www.BrooksInstrument.com. We appreciate this opportunity to service your fluid measurement and control requirements, and trust that we will be able to provide you with further assistance in future.

Yours sincerely,

Brooks Instrument

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Section 1 - Introduction

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1. Introduction

Many applications of Pressure devices and Flow Meters/Controllers are moving to increasing use of automation. Automation comes in many forms: PLC's (Programmable Logic Controllers such as Allen-Bradley's SLC500), DCS's (Distributed Control Systems, such as Emerson's Delta V), and PC-based solutions (National Instrument's Labview™). Digital communications from these varied automation systems and the devices they measure and control are a very effective means of not only accomplishing more effective and rapid system integration, but also providing greatly improved system diagnostics and maintainability. DeviceNet™ is an open digital protocol capable of high speeds and easy system connectivity. Brooks Instrument has several of its devices available on this popular networking standard, and is a member of ODVA™ (Open DeviceNet Vendors Association), the governing standard body for DeviceNet.

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Section 2 - Before Starting

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2. Before Starting

2.1. Background & Assumptions

This manual is a supplement to the SLA7000 Series Pressure Controller Operation Manual. It is assumed that the owner of this SLA7000 Series PC is thoroughly familiar with the theory and operation of a SLA7000 Series PC. If not, it is recommended that the owner read the Operations Manual first before continuing with this supplement.

This manual assumes a basic knowledge and understanding of DeviceNet (it's topology and its method of logically accessing the data or parameters contained within a device). This manual also assumes basic knowledge and understanding regarding the operation of Pressure Controllers or Pressure Meters. This manual is not intended to be a replacement to the ODVA (Open DeviceNet Vendors Association) specification, which is still the authoritative definition and description of DeviceNet communications. It is recommended, but not required for the purposes of this manual, that the user obtain a copy of the DeviceNet specification from ODVA (http://www.odva.org/).

This manual does not make any assumptions about any particular manufacturer of equipment or custom software used by the user to communicate with the Brooks device, but assumes the user has thorough understanding of such equipment and any configuration software.

2.2. Compliance

The SLA7000 Series Pressure Controller (PC) or Pressure Meter (PM) conforms to the ODVA standards as a Vender Specified Device Profile adapted to a PC or PM device. The SLA7000 Series PC/PM device has been operationally certified by ODVA at the Conformance Test Lab in Ann Arbor, Michigan. The test verified that the device conforms to all specifications required of a DeviceNet capable device, the Vendor Specific Device Profile for a PC/PM and its supporting objects.

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2.3. Notations

This section details notations and conventions used throughout the manual. It is recommended that the reader become very familiar with these conventions. Hypertext links are used in the manual to assist in navigating. This manual is best viewed in its electronic form and can be obtained from the Brooks Customer Service Department (215) 362-3700 in Adobe® Acrobat® PDF format. A glossary is provided for reference in Section: 8 Glossary to aid in reviewing and/or to define any unfamiliar terms.

2.3.1. Numbers

Numeric values used throughout this manual will be clearly denoted as to the base numeric system it represents. All hexadecimal number (base 16) will be prefixed with a 0x, like 0xA4. All binary numbers (base 2) will be suffixed with a b, like 1001b. All other numbers not annotated this way will be assumed decimal (base 10).

2.3.2. EPATH

EPATH's will be denoted within brackets [ ] like [0x31, 1, 3], which represents, left to right, the Class ID (hexadecimal), Instance ID (decimal), and Attribute ID (decimal).

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3. Quick Start

This section assumes the owner of the SLA7000 Series device has a fully operational and trouble-free communications network with appropriate power supplies as defined in the DeviceNet specification. This section also assumes that there exists, connected to the network, a "master" type of device with Poll I/O scanning capability (generally this is the most common application for a DeviceNet network).

3.1. Step 1: Set Baud Rate and MAC ID

Two sets of switches are provided for setting the communication baud rate and for setting the MAC ID of the device. The default MAC-ID is 63. Set these switches on the PC(s) to the desired values.

3.1.1. Baud Rate

The switch labeled "RATE" sets the baud rate of the PC. Possible values along with their corresponding label are (see figure below): "1" = 125K baud, "2" = 250K baud, and "5" = 500K baud, "P" = Software programmable where DeviceNet communications may be used to set the baud rate to one of the above values. The out-of-box default setting is 500K baud.

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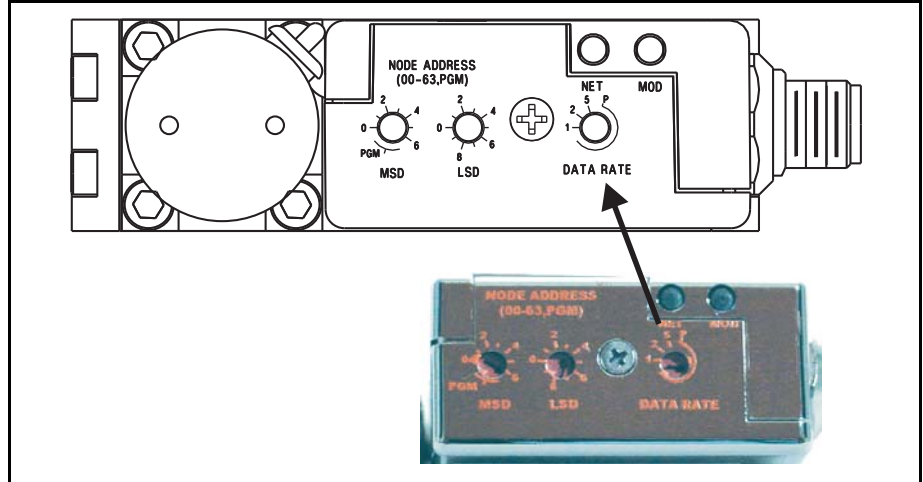
Figure 3-1 Baud Rate Switch

3.1.2. MAC ID

Two switches labeled with "ADDRESS" are used to configure the MAC ID of the device. MAC ID stands for Media Access Control Identifier and is used to set the unique address of the device on the network. The possible range of addresses is 00 to 63.

The switch labeled "MSD" is used to set the most significant digit of the address: 00, 10, 20, 30…etc. all the way up to 60. If "MSD" is set in the range labeled as "P", it means the MAC ID of the device may be software programmable through the network.

The switch labeled "LSD' sets the least significant digit of the MAC ID. The out-of-box default setting for the MAC ID is 63.

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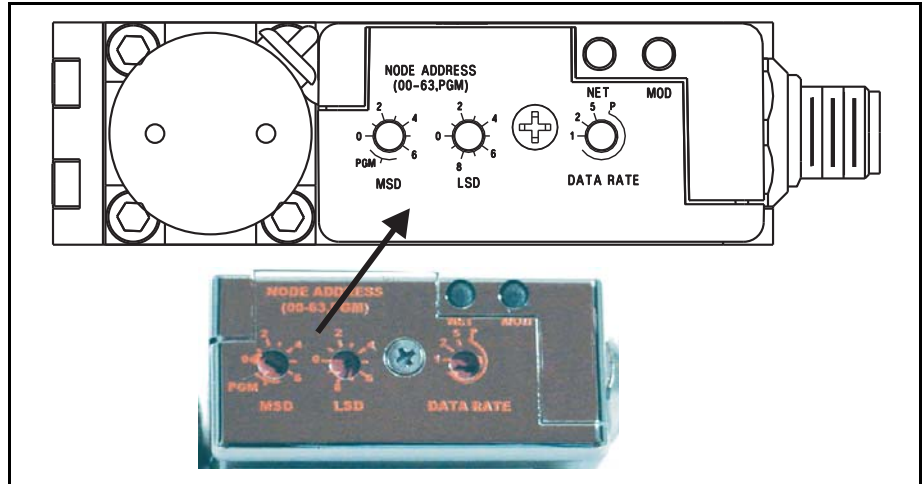
Figure 3-2 MAC ID Switches

Note: Any changes made to the switches, either by externally setting them or through software, will not take effect until the device has been power cycled.

3.2.   Step 2: Configure Scanner

This section contains information that will be needed to configure the scanning device (e.g. PLC, PC, DCS). You will need to consult the documentation for these systems for proper configuration to the device configuration information below.

The SLA7000 Series PC/PM comes from the factory with a default configuration as defined by the PC/PM Device Profile. The table below lists attributes that are of the most interest to owners of this type of device and the factory configured default values. For more information on all the supported attributes in the device, see Section 5 Detail Configuration.

NOTE:
If you ordered your SLA7000 Series PC/PM and requested that the Factory pre-configure the device per your own custom specification, the following tables may not apply.

The default assemblies used for Poll I/O communications.

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Table 3-1 I/O Data Description

Input Assembly		Output Assembly	
Assembly Instance	2	7	
Data Size	3 bytes	2 bytes	
Assembly Type	Input	Output	
Definition of Bytes			
Byte 0	Status*	Byte 0	Setpoint***
Byte 1	Pressure**	Byte 1	
Byte 2			

An 8-bit bitfield whose bits have the following definition.

*Table 3-2 *Status*

Bit	Description
0	Common Alarms
1	Device Profile Specific Alarms
2	Manufacturer Specific Alarms
3	0
4	Common Warnings
5	Device Profile Specific Warnings
6	Manufacturer Specific Warnings
7	1 (Extended Reporting Enabled)

A 16-bit signed integer (-32768 to 32767) to represent Pressure in data units of counts[1].

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[1] The Data Units Counts is a dimensionless unit that defines a range of numbers to represent a quantity. See Configuration Section for more information on Data Units counts.

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The numeric range definitions for Pressure are:

Table 3-3 **Pressure

Counts Range	< 0	0 - 24576	24577 - 27033	27034 - 32767
Pressure	Less than calibrated zero	0% to 100% of Full Scale	100+% to 110% of Full Scale	110+% to 133% of Full Scale

A 16-bit signed integer (-32768 to 32767) to represent the setpoint value in data units of counts [1].

The numeric range definitions for Setpoint are:

Table 3-4 ***Setpoint

Counts Range	< 0	0 – 24576	24577 -25745	25746 - 32767
Setpoint	Not Valid. The minimum value for setpoint will be clamped to 0% of Full Scale	0% to 100%of Full Scale	100+% to 110% of Full Scale	Not Valid. The maximum value for setpoint will be clamped to 110% of Full Scale

3.3. Step 3: Plumb to the Device

Ensure gas flow paths are provided to the inlet and outlet connectors of the PC. Ensure pressures are per the specifications stated on the purchase order for the device (or the calibration data sheet shipped with the device).

3.4. Step 4: Connect Device to the Network

Connect the device to the network by attaching the network cable to the DeviceNet Micro connector on top of the device. If power is already been applied to the network, go to Step 6.

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[1] The Data Units Counts is a dimensionless unit that defines a range of numbers to represent a quantity. See Configuration Section for more information on Data Units counts.

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3.4.1. Interface Connector

Power and network signals are interfaced to the PC through the standard 5-pin "micro" connector on the device. This connector is specified in the DeviceNet Specification, Vol. 1, Appendix C-5, Errata 5 and is defined as a male, sealed, micro-style connector. The figure below illustrates the electrical connections to the device.
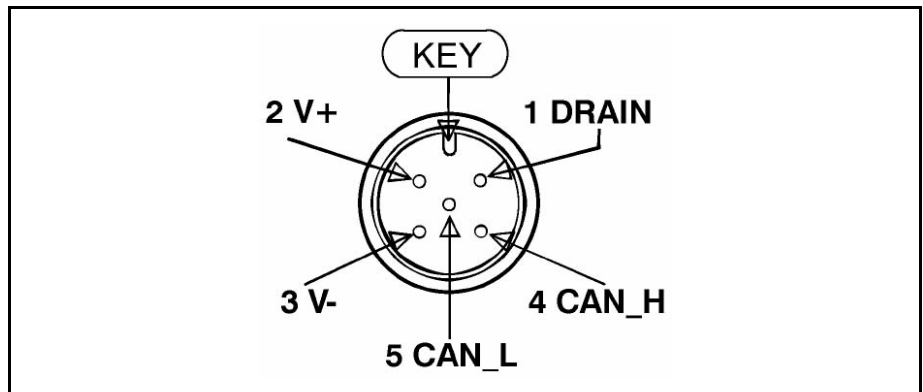
Figure 3-3 Interface Connector

3.5. Step 5: Apply Power to the Network

A DeviceNet network is powered by a (nominal) +24 VDC supply. Ensure that your network is properly powered per the ODVA specifications. Reference DeviceNet Specification Volume 1, Appendix F, Errata 5 for power supply specification.

3.6. Step 6: LED Verification

Two LED's are provided to indicate network status and module status, labeled "NET" and "MOD" respectively. Appendix D provides a table of flash codes for each of the LED's.

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Figure 3-4 View Showing Top of PC/PM Can.

When power is applied to the device, each LED will flash red, then green a minimum of one time. This is a LED verification test. If this does not occur, go to the Troubleshooting section.

Next the MOD LED ("Module" Status) will then begin to flash red/green indicating that the device is self-testing. When all internal tests have passed, approximately 20 to 30 seconds depending on device type, the MOD LED will turn solid green. If this does not occur, go to the Troubleshooting section.

The NET LED ("Network" Status) will remain off until another node is connected to the network and completes a Duplicate MAC ID check. This implies that under normal operating conditions after the initial NET LED power on sequence has completed the lonely node will never turn on its NET LED.

Once the device is connected to a network of devices the NET LED ("Network" Status) should flash green, indicating that the device MAC ID and Baud Rate are configured properly and the device recognizes the network. It is now capable of establishing "connections." Proceed to Step 7.

If the NET LED is solid green, an active connection has now been established to the device. Proceed to Step 7.

If the NET LED is indicating any other status than those described above, consult Appendix D for LED flash codes or go to the Troubleshooting section.

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3.7. Step 7: Begin Scanning the Network

Enable the scanner to begin scanning the network. If the NET LED on the PC goes to solid green, the scanner has connected to the PC and is now actively polling the PC. Each poll request to the PC contains a setpoint value, and each poll response from the PC contains Status and Pressure information. If the NET LED does not maintain a solid green status while the scanner is actively scanning the network, consult Appendix D for LED flash codes or go to the Troubleshooting section.

3.8. Step 7: Normal Operation

During normal operation the device will change states between either the Idle or Executing states. The current state of the device can be determined by inspecting the Device Status attribute from the S-Device Supervisor instance one [0x30-1-11]. A value of two indicates the device is in the Idle state and a value of four indicates the device is in the Executing state.

The device will be in its safe mode when Idle and the control loop for control type devices will be inactive. The device can be transitioned into the Executing state by either sending the S-Device Supervisor a start service or when the first valid Poll I/O message is received or a CYC/COS I/O connection is transitioned to the established state.

It is important to note that the device will remain in the Idle state until a valid Poll I/O message is received. This implies that the connection can be allocated, the expected packet rate set to a valid value (transitioning the connection to the established state) and as long as the device does not receive a valid non-zero length Poll I/O Consume message the device will stay in the Idle state. If and only if the device receives a valid non-zero length Poll I/O message will the device transition to the Executing state.

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Section 4 - Configuration

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4. Configuration

4.1. Commonly Configured Attributes

The SLA7000 Series PC/PM supports many different configurable attributes. The out-of-box defaults meet the needs of a great majority of applications, but some applications may require the device to report more information or behave differently than is configured with default settings, such as valve position, safe mode, or Pressure and/or setpoint as real numbers in engineering units etc.

This section covers the more common attributes that are configured to meet the unique needs of applications. The terms "attribute" and "parameters" can be used interchangeably and ultimately refer to the same data item within the PC device. The term "parameter" is widely used within the EDS paradigm whereas "attribute" is used within the DeviceNet specification.

The tables will make reference to both the EDS Parameter name (if the configuration software utilizes the EDS sheet) and the EPATH descriptor (class-instance-attribute) for those who are writing custom or have other types of configuration interfaces.

The following table lists attributes/parameters that will be discussed in this section.

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Table 4-1 Commonly Configured Attributes/Parameters

Attribute	EDS Parameter	EPATH	Default	Semantics
Default Polled I/O Conn. Produce Assembly Instance	Poll Prod Assy	[0x5-1-100]	2	Uses Assembly Instance 2 to Produce Data onto the network
Default Polled I/O Consume Assembly Instance	Poll Cons Assy	[0x5-1-101]	7	Uses Assembly Instance 7 to Consume Data from the network
Sensor Data Type	Pressure Sensor Data Type	[0x31-1-3]	0xC3	Pressure will be reported as a 16-bit signed integer
Actuator Data Type	Valve Data Type	[0x32-1-3]	0xC3	Valve position will be reported as a 16-bit signed integer
Setpoint Data Type	Pressure Control Data Type	[0x33-1-3]	0xC3	Setpoint will be a 16-bit signed integer.
Sensor Data Units	Pressure Sensor Data Units	[0x31-1-4]	0x1001	See Counts Description See Counts Range Values
Actuator Data Units	Valve Data Units	[0x32-1-4]	0x1001	See Counts Description See Counts Range Values
Setpoint Data Units	Pressure Control Data Units	[0x33-1-4]	0x1001	See Counts Description See Counts Range Values
Sensor Safe State	Pressure Sensor Safe State	[0x31-1-25]	0	The sensor will report a value of 0 when device is in its Safe State
Actuator Safe State	Valve Safe State	[0x32-1-21]	0	The valve will close when device is in its Safe State
Selected Pressure Application	Selected Pressure Application	[0x31-1-35]	1	A collection of configuration/linearization values stored in non-volatile memory ranging from one to ten applications

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4.1.1. I/O Assemblies

Assemblies are a collection of attributes and are an integral part of the I/O data exchange. It is the Assembly that defines what data and how much data is exchanged between the Master and the device in an I/O type of connection. Assemblies are grouped into two categories: Input and Output

From a device perspective, an Input Assembly is the data PRODUCED from the device ONTO the network (or can also be viewed as data "INPUT" to the Master FROM the device). Again, from a device perspective, an Output Assembly is the data CONSUMED from the network INTO the device (or can also be viewed as the data "OUTPUT" from the Master TO the device).

A selection of pre-defined Assemblies is listed in Appendix A. Once the desired Assemblies have been configured in the device, corresponding changes in configuration will probably be required from the Master side of connection.

NOTE:
For I/O Connections to be established between Master and Slave devices, the I/O data sizes for both Input/Output must match. Selection of an Assembly in the PC device automatically sets the I/O data sizes and no further configuration by the customer is required.

The table below references the parameters/attributes associated with I/O Assembly configuration.

Table 4-2 Attributes to Configure Default Assemblies

EDS Parameter	EPATH	Configures Connection Type	Valid Assembly Type	Data Size (Bytes)	Out-of Box Default
Poll Prod Assy	[0x5-1-100]	Polled	Input	3	2
Poll Cons Assy	[0x5-1-101]	Polled	Output	2	7
CYC Prod Assy	[0x5-1-102]	Cyclic	Input	3	2
COS Prod Assy	[0x5-1-104]	Change-of-State	Input	3	2

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4.1.2. The "Inferred" Data Type

It is difficult to talk about I/O Assemblies without talking about Data Type since both are tied very closely together (For more detailed explanation on Data Type, see section below "Data Type").

The Assembly Object is a collection of parameters/attributes. The purpose being that one can move a grouping of data to many attributes at one time as opposed to using individual messages to get or set each attribute. A difficulty occurs when one or more of the attributes in the Assembly have a changeable or dynamic data type. For example, the attribute Pressure in the S-Analog Sensor object has data type that is dependent on the value of attribute Data Type within the same object.

The Assembly objects defined in the PC device profile are considered static, meaning that the number of bytes defined in the Assembly is the number of bytes that will be transferred, no more, no less.

Example:
S-Analog Sensor object's Data Type (Pressure Sensor Data Type parameter) is configured to REAL and Assembly object Instance 1 is used to retrieve the Pressure data. The size of data type REAL is 4 bytes and therefore Pressure will be reported as 4 bytes, but Assembly Instance 1 reports Pressure as 2 bytes. A data size mismatch/conflict has occurred. When a data size mismatch occurs, the Master device usually indicates this condition with an error.

The solution is to force the Data Type attribute (Pressure Sensor Data Type parameter) to match the "inferred" data type of the Assembly instance. A mechanism is in place such that if an Assembly object has been assigned to an I/O Connection AND the I/O Connection becomes active (transitions to the Established state), the attribute/parameter that defines the data type for the particular object will be forced automatically to the inferred data type of the Assembly.

Example:
In the example above, attribute Data Type (Pressure Sensor Data Type parameter) of the S-Analog Sensor Object will be changed to INT (same as the Assembly), enforcing the data size match between the Pressure data and the Assembly instance.

NOTE:
While the I/O Connection is active, the Data Type parameter/attribute will have "get only" accessibility, effectively locking out any means of modifying the attribute, including the establishment of another I/O Connection, until the original I/O Connection is terminated.

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4.1.3. Data Type

The Data Type of an attribute defines the way a data value is represented in the PC and transmitted across the network, such as integer and floating point. Most of the attributes defined in the PC have a static data type, meaning that the data type for that attribute is defined once and never changes.

Several of the key attributes in the PC have a dynamic data type that is defined and configurable via a companion attribute. Pressure in the S-Analog Sensor object (Pressure Sensor Parameter) has a companion attribute to define pressure's data type. Some other key attributes with dynamic data type are Setpoint and Valve Position. It may be desirable when changing Data Units (see Data Units section below) to change the Data Type also. For example, if Pressure and Setpoint are configured to represent Data Units "Percent", then Data Type INT would limit the values to whole numbers from 0 to 100. Therefore, the smallest increment of pressure/setpoint would be 1. However, if Data Type was set to REAL, Pressure/Setpoint could now be floating point numbers between 0.00000 to 100.000.

The following table lists objects and their attributes associated with configuring data type.

Table 4-3 Configurable Data Type Attributes

EDS Parameter	EPATH	Applicable Units Table	Out-of Box Default
Pressure Sensor Data Type	[0x31-1-3]	Appendix B - Data Type Definitions	INT
Valve Data Type	[0x32-1-3]	Appendix B - Data Type Definitions	INT
Pressure Control Data Type	[0x33-1-3]	Appendix B - Data Type Definitions	INT

NOTE:
The two data types supported by the SLA7000 Series PC for the dynamic data typed attributes are INT and REAL. An INT is a number that is represented by whole numbers ranging from –32768 to 32767. A REAL is a floating-point number ranging from 3.4E38 to -3.4E38.

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4.1.4. Data Units

The SLA7000 Series PC is capable of reporting pressure and accepting setpoints in values associated to engineering units. This can simplify user interpretation of information from the device by letting the device perform the calculations necessary to interpret the pressure signal from its internal sensor based upon information in the selected calibration. Though some may be more familiar with Counts or Percent from using Analog type PC's, the interpretation of Counts (see section Counts below and Range Definition in Quick Start) can vary.

The following table lists objects and their attributes associated with data units. Data Units attributes have a data type of UINT.

Table 4-1 Configurable Data Units Attributes

EDS Parameter	EPATH	Applicable Units Table	Out-of Box Default
Pressure Sensor Data Units	[0x31-1-4]	Appendix C: Pressure Data Units Table	Counts
Valve Data Units	[0x32-1-4]	Appendix C: Actuator Data Units Table	Counts
Pressure Control Data Units	[0x33-1-4]	Appendix C: Pressure Data Units Table	Counts

4.1.4.1. Counts

Counts define a range of number to represent 0 to 100+% of pressure. The problem with this unit is defining what is 100%. In an SLA7000 Series, when configured to use the Data Type INT the range of numbers available to define 0-100% is -32768 to 32767. SLA7000 Series devices force 0% to be 0 Counts, and defaults 100% to 24576 Counts. This 24576 number allows the pressure signal to be indicated as high as 133% of full scale (32767 = 133%). If the user desires to change this upper range number, a service is provided in the S-Analog Sensor object (Set Full Scale Counts) to change this value.

NOTE:
If the value 32767 is used for 100%, be aware that any pressure value that exceeds 100% of full scale cannot be indicated. This is a result of the limitation of a 2 byte signed integer number for which Counts is associated with.

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4.1.4.2. Common Device Data Units

In order to simplify the management of multiple objects with individual attributes for configuring Data Units the SLA7000 Series device will force a consistent Data Units value. Under certain conditions, upon a change of any one of the configurable Data Units attributes from Table 4.1.4-1 all objects will change to that Data Units type.

The value of Data Units will be changed for all objects in the device if any one of the objects Data Units attributes are changed to Counts or Percent. If an individual objects Data Units is changed to units other than Counts or Percent only that objects Data Units will be affected.

Example:
Upon device power up the Flow Sensor Data Units are set to SCCM, the Actuator Data Units are set to Percent and the Flow Control Data Units are set to SLM. If the Flow Sensor Data Units are changed to Counts all three objects Data Units value will be changed to Counts and their respective process variable values will be reported in Counts.

Subsequently if the Flow Sensor Data Units are set back to SCCM only the Flow Sensor Data Units will be set to SCCM and only the Flow Sensor Value will be reported in SCCM. The Actuator and Controller Data Units will remain set to Counts and their process variables values will be reported in Counts.

4.1.5. Safe State (i.e. Safe Mode)

The Safe State or Safe Mode of the devices means that the device has transitioned to a state that is considered "safe" whereby it will shut down the normal controller process and place mechanical and sensing mechanisms in the device to a safe condition (e.g.. the actuator may be forced closed). The device will ignore input stimuli, such as setpoint or actuator override. In most cases, the safe mode of the device is equivalent to the operational mode when the device is not powered.

Example:
An PC with a normally closed actuator would not be able to flow gas in an un-powered state because the actuator would physically be closed and the sensor signal indicating pressure would be zero. However, this is not the case with normally open valves. The safe mode defaults for normally open devices are the same as the defaults for normally closed devices.

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NOTE:
Safe State indicates the condition that the sensor, actuator, and controller will be in when the device is in a particular Operational State. The Safe State condition can be configured for each of these elements by setting the appropriate Safe State attribute in each of their corresponding objects (e.g. Analog Sensor Object, Analog Actuator Object, and Single Stage Controller Object) if supported.

4.1.5.1. The State Machine and Safe Mode

All products in the SLA7000 Series product line employ an internal State Machine to govern the operation of the device. The state machine is illustrated with supporting diagrams and transition tables in Appendix F. Within each state, the device can enter a mode that defines an operational behavior. One mode in particular is the Safe Mode (a.k.a. the Safe State).

The device will be in Safe Mode when the device is in any state other than the Executing State. The Executing State can be entered in two ways: first, the establishment and subsequent exchange of non-zero length I/O data through an I/O connection, and second, a directive to the S-Device Supervisor Object using explicit messaging. Likewise, the Executing State will be exited by closing all I/O connections to the device, an I/O Connection timeout (i.e. EPR Timeout), or by a directive to the S-Device Supervisor Object. In addition, a transition out of the Executing State will occur internally by the device if a severe fault condition is detected.

The Safe Modes of the PC/PM device is described in the below tables. The label "default" indicates the out-of-the box default defined by the PC device profile.

4.1.5.2. Valve Safe Mode

Attribute Safe State in S-Analog Actuator Object [0x32-1-21], or EDS Parameter Group Valve. These states apply to both Normally Closes and Normally Open Valves

Table 4-2 Safe State

Value	State
0	Closed (default)
1	Open
2	Hold
3	Safe State

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4.1.5.3. Pressure Sensor Safe Mode

Attribute Safe State in S-Analog Sensor Object [0x31-1-25], or EDS
Parameter Group Pressure Sensor

Table 4-3 Safe Value

Value	State
0	Zero(default)
1	Full Scale
2	Hold Last Value
3	Use Safe Value
100	Track

4.1.6. Pressure Applications Selection

If the PC/PM contains multiple Pressure Applications, the selection of a
Pressure Applications can be configured in attribute "Pressure Application
Instance" of the S-Analog Sensor Object [0x31-1-35], Parameter Pressure
Application Instance in the Pressure Sensor group of parameters.

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4.2. EDS Parameter Configuration

This section describes the parameters defined in the EDS file. These parameters are grouped logically in the following categories:

Table 4-4 Parameter Groups

Group Number	Group Name	Description
1	Polled Connection	These parameters select the I/O Data Assembly to be used with the Polled I/O Connection. The attributes associated with these parameters are found in the Connection Object – Explicit Connection Instance.
2	Device Info	These are informational parameters. The attributes associated with these parameters are found in the S-Device Supervisor Object.
3	Pressure Sensor	These parameters are associated with configuring the pressure sensor. The attributes associated with these parameters are found in the S-Analog Sensor Object.
4	Valve	These parameters are associated with configuring the Valve. The attributes associated with these parameters are found in the S-Analog Actuator Object.
5	Pressure Control	These parameters are associated with configuring the pressure control behavior. The attributes associated with these parameters are found in the S-Single Stage Controller Object.
6	Soft-start Control	These parameters configure the soft-start control (ramping) feature of the device. The attributes associated with these parameters are found in the S-Single Stage Controller Object.
7	PID Control	These parameters are used to tune the control performance of the device. The attributes associated with these parameters are found in the S-Single Stage Controller Object.
8	Alarms and Warnings	These parameters are used to enable or disable reporting of both the individual and overall device alarms and warnings. The attributes associated with these parameters are found in the S-Device Supervisor Object, S-Analog Sensor Object, S-Analog Actuator Object and S-Single Stage Controller Object.

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4.2.1. Pressure Sensor Group

Table 4-5 Supported Pressure Sensor Parameters

EDS Parameter	Values	Description	EPATH
Pressure Sensor Data Type [3, 4, 5]	Appendix B - Data Type Definitions	The data type associated with reporting Pressure	[0x31-1-3]
Pressure Sensor Data Units [2]	See "Pressure Units Table" in Appendix C -Data Units	The engineering units associated with reporting Pressure	[0x31-1-4]
Pressure Sensor Safe State	See Note: Pressure Sensor Safe State below	Configures the behavior of the Pressure sensor when the device is in Safe Mode	[0x31-1-25]
Pressure Application	From one up to the number of applications in the device	Sets the calibration values used by the sensor to linearize the Pressure sensor	[0x31-1-35]

4.2.2. Pressure Sensor Safe State Values

The following table outlines valid safe states for the Pressure Sensor.

Table 4-6 Pressure Sensor Safe State Values

Value	State	Description
0	Zero (default)	The sensor value will be zero
1	Full Scale	The sensor value will equal Full Scale
2	Hold Last Value	The sensor value will hold to the most recent sensor reading just prior to entering the safe state
3	Use Safe Value	The sensor value will equal Safe Value attribute of the S-Analog Sensor Object
100	Track	The sensor value will continue to update normally as if in the Executing State

---

[3] This parameter is only configurable when the device is in the Idle State (i.e. when the device is not being actively scanned/polled).

[4] This parameter will automatically be set based upon the inferred data type of the selected Assembly used for I/O (i.e. if the Assembly that is selected to report pressure is INT, then this attribute will be automatically set to INT once I/O data exchange begins).

[5] The device only supports values INT and REAL. All others will be rejected.

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4.2.3. Valve Group

Table 4-7 Supported Valve Parameters

EDS Parameter	Values	Description	EPATH
Valve Data Type [6, 7]	Appendix B - Data Type Definitions	The data type associated with reporting valve position.	[0x32-1-3]
Valve Data Units [1, 2]	See the Actuator Units Table Appendix C - Data Units	The engineering units associated with reporting valve position.	[0x32-1-4]
Valve Safe State	See Note: Valve Safe State below	Configures the behavior of the valve when the device is in Safe Mode.	[0x32-1-21]
Valve Override [8]	See Note: Valve Override below	Overrides the controller by commanding the valve to one of the selectable values in the table below.	[0x32-1-5]

4.2.3.1. Valve Safe State Values

The following table outlines valid safe states for the valve. This table applies for normally closed and normally open valves.

Table 4-8 Valve Safe State Values

Value	State	Description
0	Closed	The valve will be driven closed and the valve position will be 0% or 0 Counts
1	Open	The valve will be driven open and the valve position will be 100% or Full Scale Counts Value
2	Hold Last Value	The valve will be driven to the last updated value just prior to the entering of the safe state.
3	Use Safe Value	The valve will be driven to the value configured in the Safe Value attribute of the S-Analog Actuator

---

[6] This parameter is only configurable when the device is in the Idle State (i.e. when the device is not being actively scanned/polled).

[7] This parameter will automatically be set based upon the inferred data type of the selected Assembly used for I/O (i.e. if an Assembly is selected that reports valve position, and the inferred data type of the assembly is INT, then this attribute will be automatically set to INT once I/O data exchange begins)

[8] This Override action only occurs when the device is in the Executing State.

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4.2.3.2. Valve Override [9]

The following table outlines the valid valve override types.

Table 4-9 Valve Override Values

Value	Sate	Description
0	Normal	Valve is under normal operational control
1	Closed	Valve is driven fully closed
2	Open	Valve is driven fully open
3	Hold	Valve is held to last updated value prior to assertion of override
4	Safe State	Valve is driven to the condition specified by Safe State

4.2.4. Pressure Control Group [10]

Table 4-10 Supported Pressure Control Parameters

EDS Parameter	Values	Description	EPATH
Pressure Control Data Type [11, 12]	Appendix B - Data Type Definitions	The data type associated with the value of Setpoint.	[0x33-1-3]
Pressure Control Data Units [3]	See "Pressure Units Table" in Appendix C - Data Units	The engineering units associated with Setpoint.	[0x33-1-4]
Pressure Control Constant Time Ramp Rate	0 to 86400000 msec	Sets the time the controller will take to move from the current position to the new setpoint position	[0x33-1-19]
Pressure Control Constant Slope Ramp Rate	0.0 to 3.4e38	Sets the slope (percent change per second) that the controller will use to move from the current position to the new setpoint position	[0x33-1-100]
Pressure Control Derivative Gain	-3.4e38 to 3.4e38	The value of the Derivative gain of the PID controller	[0x33-1-101]

---

[9] This Override action only occurs when the device is in the Executing State.

[10] Available for Pressure Controllers Only.

[11] This parameter is only configurable when the device is in the Idle State (i.e. when the device is not being actively scanned/polled).

[12] This parameter will automatically be set based upon the inferred data type of the selected Assembly used for I/O (i.e. if an Assembly is selected that contains Setpoint as one of its data members, and the inferred data type of the assembly is INT, then this attribute will be automatically set to INT once I/O data exchange begins).

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Table 4-10 Supported Pressure Control Parameters (continued)

EDS Parameter	Values	Description	EPATH
Pressure Control Integral Gain	-3.4e38 to 3.4e38	The value of the Integral gain of the PID controller	[0x33-1-102]
Pressure Control Proportional Gain	-3.4e38 to 3.4e38	The value of the Proportional gain of the PID controller	[0x33-1-103]

4.2.5. Polled Connection Group

Table 4-11 Polled Connection Values

Parameter	Values	Description	EPATH
Poll Prod Assy [13]	See "Summary Table of Input Assemblies" -Appendix A -Assembly Object Detail	This parameter selects the Assembly the Polled I/O Connection will use to produce data	[0x5-2-100]
Poll Cons Assy [14]	See "Summary Table of Output Assemblies" -Appendix A -Assembly Object Detail	This parameter selects the Assembly that the Polled I/O Connection will use to receive data	[0x5-2-101]
CYC Prod Assy [1]	See "Summary Table of Input Assemblies" -Appendix A -Assembly Object Detail	This parameter selects the Assembly the Cyclic I/O Connection will use to produce data	[0x5-2-102]
COS Prod Assy [2]	See "Summary Table of Output Assemblies" -Appendix A -Assembly Object Detail	This parameter selects the Assembly that the Change of State I/O Connection will use to produce data	[0x5-2-104]

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[13] A power cycle or reset is required for the value of this attribute to take affect.

[14] A power cycle or reset is required for the value of this attribute to take affect.

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4.2.6.   Device Info Group

All values associated with this group are Read Only

Table 4-12 Supported Device Info Parameters

Parameter	Values	Description	EPATH
Device Type	"PC" or PM"	The SEMI Standard specified name which identifies the Device Model used by this device	[0x30-1-3]
SEMI Standard Rev. Level	"E54-0997"	The revision level of the SEMI S/A Network Standard to which this device complies	[0x30-1-4]
Mfr. Name	"Brooks Instrument"	The name of the manufacturer of the device	[0x30-1-5]
Mfr. Model Number		The model number of the device assigned by Brooks Instrument	[0x30-1-6]
Software Rev		The firmware revision contained in the device	[0x30-1-7]
Hardware Rev.		The hardware revision of the electronics contained in the device	[0x30-1-8]
Mfr. Serial Number		The serial number assigned to the device by Brooks Instrument	[0x30-1-9]
Device Config		Any additional configuration information related to the device	[0x30-1-10]

4.2.7.   Soft Start (Ramp) Control Group [15]

These parameters are repeated for convenience from the Pressure Control Group above.

Table 4-13 Supported Soft Start Parameters

Parameter	Values	Description	EPATH
Pressure Control Constant Time Ramp Rate	0 to 86400000 msec	See Pressure Control Group	[0x33-1-19]
Pressure Control Constant Slope Ramp Rate	0.0 to 3.4e38	See Pressure Control Group	[0x33-1-100]

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[15] Available for Pressure Controllers Only.

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4.2.8. PID Control Group [16]

These parameters are repeated for convenience from the Pressure Control Group above.

Table 4-14 PID Control

Parameter	Values	Description	EPATH
Pressure Control Derivative Gain	-3.4e38 to 3.4e38	See Pressure Control Group	[0x33-1-101]
Pressure Control Integral Gain	-3.4e38 to 3.4e38	See Pressure Control Group	[0x33-1-102]
Pressure Control Proportional Gain	-3.4e38 to 3.4e38	See Pressure Control Group	[0x33-1-103]

4.2.9. Alarms/Warnings Group

Table 4-15 Alarms/Warnings

Parameter	Values	Description	EPATH
Device Alarm On	True(=1) or False(=0)	Enables the reporting of individual object's alarms via the S-Device Supervisor object attributes Status[11] and Exception Detail Alarms[13].	[0x30-1-15]
Device Warning On	True(=1) or False(=0)	Enables the reporting of individual object's warnings via the S-Device Supervisor object attributes Status[11] and Exception Detail Warnings[14].	[0x30-1-16]
Pressure Sensor Alarm On	True(=1) or False(=0)	Enables the reporting of alarms associated with the pressure sensor via the S-Analog Sensor Object Instance one attribute Status[7]. Additionally, if the Device Alarms[15] are enabled these alarms will also be reported via the S-Device Supervisors Status[11] and Exception Detail Alarms[13].	[0x31-1-8]
Pressure Sensor Warn On	True(=1) or False(=0)	Enables the reporting of warnings associated with the pressure sensor via the S-Analog Sensor Object Instance one attribute Status[7]. Additionally, if the Device Warnings[16] are enabled these warnings will also be reported via the S-Device Supervisors Status[11] and Exception Detail Warnings[14].	[0x31-1-9]
Act. Alarm On	True(=1) or False(=0)	Enables the reporting of alarms associated with the actuator via the S-Analog Actuator Object attribute Status[7]. Additionally, if the Device Alarms[15] are enabled these alarms will also be reported via the S-Device Supervisors Status[11] and Exception Detail Alarms[13].	[0x33-2-8]

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[16] Available for Pressure Controllers Only.

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Table 4-15 Alarms/Warnings (continued)

Parameter	Values	Description	EPATH
Act. Warn On	True(=1) or False(=0)	Enables the reporting of warnings associated with the actuator via the S-Analog Actuator Object attribute Status[7]. Additionally, if the Device Warnings[16] are enabled these warnings will also be reported via the S-Device Supervisors Status[11] and Exception Detail Warnings[14].	[0x33-2-9]
Pressure Ctrl. Alarm On	True(=1) or False(=0)	Enables the reporting of alarms associated with the pressure controller via the S-Single State Controller Object Instance one attribute Status[10]. Additionally, if the Device Alarms[15] are enabled these alarms will also be reported via the S-Device Supervisors Status[11] and Exception Detail Alarms[13].	[0x33-1-11]
Pressure Ctrl. Warn On	True(=1) or False(=0)	Enables the reporting of warnings associated with the pressure controller via the S-Single State Controller Object Instance one attribute Status[7]. Additionally, if the Device Warnings[16] are enabled these warnings will also be reported via the S-Device Supervisors Status[11] and Exception Detail Warnings[14].	[0x33-1-12]

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5. Detailed Configuration

NOTE:
This section is recommended for advance users of DeviceNet and Brooks PC/PM products.

This section details all of the Classes, Instances, Attributes and Services supported by the SLA7000 Series PC/PM. Differences between the PC and PM device types are noted as exceptions in each sub-section. The classes detailed in the following sections can be categorized into the following functional groups to indicate what aspect of the device is being configured:

Communications

Classes in this category define how the device communicates on DeviceNet. A great majority of the information that is accessible is very well defined in the DeviceNet specification and therefore does not require much custom configuration. If the user of this device would like to do custom configuration in this category, it is strongly recommended that the user have a thorough understanding of these classes and DeviceNet protocols. More detail can be found about these classes in the DeviceNet specification.

Data Flow

Classes in this category define how data is moved to and from Application classes to the Communication classes. Again, much of what is detailed in this category is provided for informational purposes and is very limited in its ability to be customized

Application

This category of classes defines how the device is to function. In this case, the attributes in these classes configure the behavior of a PC/PM. Of all the categories listed here, this is the most customizable.

The table below lists the classes accessible in the SLA7000 Series PC/PM and their associated category. It also indicates if the class is present in either of the PC or PM device types.

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Table 5-1 Accessible Classes

Class		Category	No Of Instances	PC	PM
Identity Object	[0x1]	Communications	1	Y	Y
Message Router Object	[0x2]	Data Flow	1	Y	Y
DeviceNet Object	[0x3]	Communications	1	Y	Y
Assembly Object	[0x4]	Data Flow	16	Y	Y
Connection Object	[0x5]	Communications	1..4	Y	Y
Acknowledge Handler Object	[0x2B]	Communications	1	Y	Y
S-Device Supervisor Object	[0x30]	Application	1	Y	Y
S-Analog Sensor Object	[0x31]	Application	1	Y	Y
S-Analog Actuator Object	[0x32]	Application	1	Y	N/A
S-Single Stage Controller Object	[0x33]	Application	1	Y	N/A

In the ODVA DeviceNet specification, Instance 0 of both attributes and services are referred to as Class Level attributes and services. Instance 1 and higher are referred to as Instance Level attributes and services. This document will refer to all Levels by their instance number to avoid possible confusion.

The following details the meaning of the table heading names:

Attribute ID: The ID number of the attribute.

Name: The ODVA DeviceNet Specification label for the attribute.

Data Type: The ODVA DeviceNet Data Type for this attribute. See Appendix B for the definition of each data type.

Access Rule: "Get" means that the value of this attribute is "Read Only". "Set" means that the value of this attribute can be read and/or written.

NV: "NV" = The value of the attribute is stored in non-volatile memory and its value will be retained after a power cycle.

V: "V" = The value of the attribute is in volatile memory and its value will be returned to default after a power cycle.

Description: A brief description of the meaning of the attribute.

Notes: Any additional notations of importance about the attribute. These notes will be found in the same section as the table.

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5.1. Identity Object [0x1]

The Identity Object contains informational attributes that uniquely describe the device.

Example:
The use of attributes Vendor ID, Device Type, Product Code, and Serial Number together uniquely describe this device from any other device.

5.1.1. Attributes

Table 5-2 Identity Object Instance 0 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
1	Revision	UINT	Get	V	Revision of the Identity object class definition upon which the implementation is based.	If updates require an increase in this value, then the value of this attribute increases by 1. Range 1– 65535

Table 5-3 Identity Object Instance 1 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
1	Vendor ID	UINT	Get	NV	ID Number assigned to vendor by ODVA	Brooks Instrument ID = 246
2	Device Type	UINT	Get	NV	Numeric identifier indicating the ODVA Device Profile implemented by the device.	Device Type: PC = 100 (0x64) PM = 101 (0x65) See 'Note: Device Type' Below
3	Product Code	UINT	Get	NV	Identification of a particular product of an individual vendor.	PC = 8, PM = 9
4	Revision	STRUCT of:	Get	NV	Revision of the device the Identity Object represents	See 'Note: Revision' below
	Major Revision	USINT				
	Major Revision	USINT				

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Table 5-3 Identity Object Instance 1 Attributes (continued)

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
5	Status	WORD	Get	V	Summary status of the device.	See 'Note: Status' Below
6	Serial Number	UDINT	Get	NV	Serial number of device.	See 'Note: Serial Number' Below
7	Product Name	Short String	Get	NV	Human readable Identification.	
100	Daughterboard Software Revision	UINT	Get	NV	Software revision of the DeviceNet daughterboard	See 'Note: Software Revision Level' below
101	Daughterboard Diagnostic Code	USINT	Get	V	Evaluation of daughterboard operation performance	See 'Note: Diagnostic Code' below

5.1.1.1. Note: Device Type

Not to be confused with the S-Device Supervisor Object's attribute Device Type that is string value defined in the Device Profile implemented by this device.

5.1.1.2. Note: Revision

The ODVA specification defines Major Revision as a significant change to the fit, form, or function of the product. Minor Revision is defined as changes that do not affect user configuration choices such as bug fixes, hardware component change, labeling change, etc.

5.1.1.3. Note: Status

The S-Device Supervisor object has an attribute called Device Status that operates in parallel to this attribute and provides additional device information that is not available using this attribute. It is recommended that users use the S-Device Supervisor Device Status attribute for determining the status of the device. The table below defines the valid values that can be returned when reading the Identity Object Status attribute. Note that the Status attribute values are Bit oriented.

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Table 5-4 Identity Object [0x1] Status

Bit	Description
0	Set to 1 when the device has been allocated.
1 – 8	Reserved, always zero
9	Minor Recoverable Fault
10	Major Recoverable Fault, S-Device Supervisor object Device Status Attribute = Critical Fault
11-15	Reserved, always zero

5.1.1.4. Note: Serial Number

This Serial Number attribute differs from the S-Device Supervisor Serial Number attribute whereby the Identity Object attribute is strictly a numeric value that is guaranteed to be unique by the manufacturer across all of the manufacturer's DeviceNet products. The S-Device Supervisor attribute Serial Number is a string value that should represent the manufacturers method of defining serial numbers for its products.

5.1.1.5. Note: Software Revision Level

This attribute represents the current firmware revision running on the daughter board. Brooks Instrument defines the format of this revision level. The format of this attribute is comprised of two bytes. The first byte indicates the minor revision and the second byte is the major revision.

Example:
0x0301. = Minor Revision 3, Major Revision 1

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5.1.1.6. Note: Diagnostic Codes

Table 5-5 Daughter Board Diagnostic Codes

Bit	Description
1	EE Prom Fault at Boot Up
2	Error Reading Mac ID switches
3	Error Reading Baud Rate Switch
4	N/A
5	Error during Back Ground Read
6	Error during Back Ground Write
7	Unknown Interrupt from Motherboard
8	N/A

5.1.2. Services

Table 5-6 Identity Object Instance 0 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single

Table 5-7 Identity Object Instance 1 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single
0x05	Reset	Resets the DeviceNet interface of the device.	See 'Service Reset' Details Below

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5.1.2.1.   Service Details

5.1.2.1.1.   Reset

Table 5-8 Reset Service Arguments

Parameter Name	Data Type	Required	Parameter Value	Semantics
Type	USINT	N	0	Emulate as closely as possible cycling power on the item the Identity Object represents. This value is the default if this parameter is omitted (default).
			1	Return as closely as possible to the out–of–box configuration, then as closely as possible emulate cycling power.

Table 5-9 Reset Service Response

Parameter Name	Data Type	Required	Parameter Value	Semantics
NO RESPONSE DATA				

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5.2. Message Router Object [0x2]

The Message Router is responsible for tracking the accessibility of the Classes and Instances via the DeviceNet network. Functionally (transparent to the user), the object routes explicit messages to the various objects in the device. What can be obtained directly from this class is a list of objects that the device supports.

5.2.1. Attributes

Table 5-10 Message Router Instance 0 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
1	Revision	UINT	GET	NV	Revision of the Message Router object class definition upon which the implementation is based.	If updates require an increase in this value, then the value of this attribute increases by 1. Range 1– 65535

Table 5-11 Message Router Instance 1 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
1	Object List	STRUCT of:	Get	NV	A List of supported objects	
	Number	UINT			The number of supported classes in the class array.	
	Classes	ARRAY OF UNIT			A list of Class ID codes	

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5.2.2. Services

Table 5-12 Message Router Instance 0 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single

Table 5-13 Message Router Instance 1 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single

5.2.2.1. Service Details

NONE

5.3. DeviceNet Object [0x3]

The DeviceNet Object is responsible for maintaining and managing the DeviceNet communications interface for the device. Information concerning the MAC ID and Baud Rate of the device can be found here.

This object also is responsible for managing the pre-defined Master/Slave Connection Set. Through this object, services are provided to allocate and release connections associated with the connection set.

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5.3.1. Rules Governing Master/Slave Connections

- When allocating Master/Slave connections using the Allocate service, the entire allocation request must be valid or else the allocation is rejected.

- When allocating any of the Master/Slave I/O Connections, the Explicit Connection must have already been allocated first. Or, if the Explicit Connection has not been allocated, it can be allocated in the same request as the I/O Connections.

- A Master/Slave Connection that is already allocated cannot be allocated again unless it is first released. The allocation of a Connection that has already been allocated AND not released will be considered an invalid request.

- Multiple Master/Slave Connections can be requested in the same allocation request.

- The Master/Slave Cyclic and Change of State I/O Connections are mutually exclusive and therefore cannot exist at the same time. These two connections, although different in behavior, are considered the same Connection instance.

- Once a Master has made a successful allocation request to a slave, no other Master may make allocation requests to the slave until all Master/Slave connections are released.

- Any Master may release Master/Slave connections in any Slave.

- Allocation of the Master/Slave Cyclic or Change of State I/O Connection will automatically allocate the Poll I/O Connection if the Poll I/O Connection is not already allocated.

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5.3.2. Attributes

Table 5-14 DeviceNet Object Instance 0 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
1	Revision	UINT	Get	NV	Revision of the DeviceNet object class definition upon which the implementation is based.	If updates require an increase in this value, then the value of this attribute increases by 1. Range 1– 65535

Table 5-15 DeviceNet Object Instance 1 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
1	MAC ID	USINT	Cond.	NV	The node address of this device	See 'Note: MAC ID' below
2	Baud Rate	USINT	Cond.	NV	The communication data rate	See 'Note: Baud Rate' below
3	BOI	BOOL	Set	V	Bus Off Interrupt	See 'Note: BOI' below
4	Bus Off Counter	USINT	Set	V	Number of times CAN went to the Bus-Off-State	Range 0-255
5	Allocation Information	STRUCT of:	Get	V		
	Allocation Choice Byte	BYTE			The current Master/Slave Connection set Connections that have been allocated	See 'Note: Allocation Information' below
	Master's MAC ID	USINT			The node address of the current Master	
6	MAC ID Switch Changed	BOOL	Get	V	The Node Address Switch(es) have changed since last power-up/reset	See 'Note: MAC ID Switch change
7	Baud Rate Switch Changed	BOOL	Get	V	The Baud Rate Switch has changed since the last power-up/reset	See 'Note: Baud Rate Switch change
8	ID Switch Value	USINT	Get	V	Actual value of the Node Address switches	
9	Baud Rate Switch Value	USINT	Get	V	Actual value of the Baud Rate switch	

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5.3.2.1. Note: MAC ID Switch Changed

If either of the MAC ID switch positions have changed and the device has not been subsequently power cycled this attribute will be set to true. Once the device has been power cycled this attribute will return to a value of false.

5.3.2.2. Note: Baud Rate Switch Changed

If the Baud Rate switch has been changed and the device has not been subsequently power cycled this attribute will be set to true. Once the device has been power cycled this attribute will return to a value of false.

5.3.2.3. Note: MAC ID

The valid range of values for this attribute is 0 to 63. Setting the MAC ID switches on top of the device can configure the node address of this device. Reading this attribute will return the node address as configured by the switches. However, if switch "MSD" is placed in the range labeled "P", the node address must be configured by setting this attribute using the Set Attribute Single service. In either case, once the MAC ID has been configured, the value is retained in non-volatile memory, and the device must be power cycled, or a Reset service must be sent to the Identity Object for the changes to take affect. If the device cannot determine what its MAC ID should be, the MAC ID defaults to 63.

NOTE:
If the "MSD" switch is not in the range labeled "P", the Set Attribute Single service will return the error code 0x0E ("Attribute not settable").

5.3.2.4. Note: Baud Rate

The valid values for this attribute are:

Table 5-16 Baud Rate Values

Value	Meaning
0	125
1	250
2	500

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Setting the Baud Rate switch on top of the device can configure the communication's data rate of this device. Reading this attribute will return the node address as configured by the switches. However, if the Baud Rate switch is placed in the range labeled "P", the data rate must be configured by setting this attribute using the Set Attribute Single service. In either case, once the Baud Rate has been configured, the value is retained in non-volatile memory, and the device must be power cycled, or a Reset service must be sent to the Identity Object for the changes to take affect. If the device cannot determine what its Baud Rate should be, the device defaults to 500K.

NOTE:
If the Baud Rate switch is not in the range labeled "P", the Set Attribute Single service will return the error code 0x0E ("Attribute not settable").

5.3.2.5. Note: BOI

This attribute configures the action that the device will take in processing the Bus Off Interrupt. Valid values are:

Table 5-17 BOI Values

Value	Meaning
0	Hold the CAN chip in its bus-off (reset) state upon detection of a bus-off indication.
1	Upon detection of a bus-off condition, if possible, fully reset the CAN chip and continue communicating.

5.3.2.6. Note: Allocation Information

Part of the information contained in this attribute indicates the Master/Slave Connections that are currently allocated and active. The table below details the bit mapping of this BYTE descriptor.

Table 5-18 Allocation Information

Bit	7	6	5	4	3	2	1	0
Description	0	Acknowledge Suppression	Cyclic	Change of State	0	0	Polled	Explicit Message

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5.3.3. Services

Table 5-19 DeviceNet Object Instance 0 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single

Table 5-20 DeviceNet Object Instance 1 Services

Service Code	Service Name	Service Description Details	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single
0x10	Set Attribute Single	Sets the contents of the specified attribute	Appendix E: Set Attribute Single
0x4B	Allocate Master/Slave Connection	Requests the instantiation of a Master/Slave Connection	Allocate Master/Slave Connection
0x4C	Release Master/Slave Connection	Releases (deletes) a Master/Slave Connection	Release Master/Slave Connection

5.3.4. Service Details

5.3.4.1. Allocate Master/Slave Connection

Table 5-21 Allocate Service Arguments

Parameter Name	Data Type	Required	Parameter Value	Semantics
Allocation Choice Byte	BYTE	Y	See Allocation Choice Byte Values Below	Selects the Master/Slave connection to be allocated (opened) in the slave device.
Allocator's MAC ID	USINT	Y	0 to 63	The MAC ID of the Master Device issuing this request

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Table 5-22 Allocation Choice Byte Values

Bit	7	6	5	4	3	2	1	0
Description	0	Acknowledge Suppression	Cyclic	Change of State	0	0	Polled	Explicit Message

Table 5-23 Allocate Service Response

Parameter Name	Data Type	Required Value	Parameter	Semantics
Message Body Format	BYTE	Y		Sets the format of the Explicit Message body to be used between the Client (Master) and the slave device. This value can be ignored by the Client

5.3.4.2. Release Master/Slave Connection

Table 5-24 Release Service Arguments

Parameter Name	Data Type	Required	Parameter Value	Semantics
Release Choice Byte	BYTE	Y	See Release Choice Byte Value Below	Selects the Master/Slave connection to release (close) in the slave device.

Table 5-25 Release Choice Byte Value

Bit	7	6	5	4	3	2	1	0
Description	0	Acknowledge Suppression	Cyclic	Change of State	0	0	Polled	Explicit Message

Table 5-26 Release Service Response

Parameter Name	Data Type	Required	Parameter Value	Description
NO RESPONSE DATA				

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5.4. Assembly Object [0x4]

The Assembly Object contains a list of attributes that data can be written to (sink) and read from (source) via the Data Buffer attribute contained in this object. The Assembly Object is generally assigned as the endpoint of an I/O Connection object (assigned via the Path attributes in the Connection Object). In this way, multiple pieces of data can be moved to and from the device with a reduced number of network messages.

5.4.1. Attributes

Table 5-27 Assembly Object Instance 0 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
1	Revision	UINT	Get	NV	Revision of the Assembly object class definition upon which the implementation is based.	If updates require an increase in this value, then the value of this attribute increases by 1. Range 1– 65535

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Table 5-28 Assembly Object Instance 1..n Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
1	Number of Members in List	UINT	Get	NV	Lists the number of members in this Assembly instance	
2	Member List	ARRAY of STRUCT:	Get	NV	The member list is an array of DeviceNet paths	
	Member Data Description	UINT			Size of member data	Size in bits
	Member Path Size	UINT			Size of member path	Size in bytes
	Member Path	EPATH			Path to the attribute this member points to	
3	Data Buffer	ARRAY of BYTE	Set		The data buffer to sink or source the member(s) data	The size of this attribute can be determined by adding together the Member Data Description for each member in the Assembly

5.4.2. Services

Table 5-29 Assembly Object Instance 0 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single

Table 5-30 Assembly Object Instance 1..n Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single
0x10	Set Attribute Single	Sets the contents of the specified attribute with the value passed with this service	Appendix E: Set Attribute Single

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5.4.3. Service Details

NONE

5.5. Connection Object [0x5]

5.5.1. Rules Governing Master/Slave Connections [0x5]

The Connection Object configures the characteristics and behavior of a logical connection in the device. A Connection is allocated (opened) in the device by the Master via the Allocate M/S Connection Request service in the DeviceNet Object. Configuration of the Connection Object attributes for the requested connection is done automatically in the device and generally need no further modification except for setting the Expected Packet Rate attribute (Attribute 9). However, it is within this object that selection of Input/Output assemblies may be configured. There are two ways to perform this configuration:

Modification of Attribute 100 through 104 in the M/S Explicit Connection

OR

Modification of the Produce and Consume Path attributes (Attribute 14 and 15 respectively) in the I/O Connection Objects

5.5.2. Attributes

Table 5-31 Connection Object Instance 0 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
1	Revision	UINT	Get	NV	Revision of the Connection object class definition upon which the implementation is based.	If updates require an increase in this value, then the value of this attribute increases by 1. Range 1– 65535

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5.5.2.1. Explicit Connection Attributes

Table 5-32 Instance 1 - M/S Explicit Connection Attributes

Attrib ID	Name	Data Type	Access Rule	Description	Notes
1	State	USINT	Get	State of Object	Note: 'State' below Default: 3 = Established State
2	Instance Type	USINT	Get	Indicates type of Connection	Default: 0 = Explicit Connection
3	Transport Class & Trigger	USINT	Set [17]	Defines behavior of Connection Placed in CAN Identifier	Note: 'Transport Class & Trigger' below Default: 0x83
4	Produced Connection ID	UINT	Get	Placed in CAN Identifier Field when the Connection transmits	
5	Consume Connection ID	UINT	Get	CAN Identifier Field value that denotes message to be received	
6	Initial Comm Characteristics	BYTE	Get	Defines the Message Group(s) across which productions and consumptions associated with this Connection occur	Note: 'Initial Comm Characteristics' below Default: 0x21
7	Produced Connection Size	UINT	Set [1]	Maximum number of bytes transmitted across this Connection	Default: 0xFFFF
8	Consumed Connection Size	UINT	Get	Maximum number of bytes received across this Connection	Default: 0xFFFF
9	Expected Packet Rate (EPR)	UINT	Set	Defines timing associated with this Connection in milliseconds	Default: 2500 msec
12	Watchdog Timeout Action	USINT	Set	Specifies how the Connection will handle inactivity/watchdog timeouts	Note: 'Watchdog Timeout Action' below Default: 1 = Auto Delete
13	Produce Connection Path Length	UINT	Get	Number of bytes in the Produced Connection Path attribute	Default: 0
14	Produce Connection Path	EPATH	Set [1]	Specifies the application object data to be produced by this Connection	Default: Empty

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[17] Settable while the connection is in the Configuring State.

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Table 5-32 Instance 1 - M/S Explicit Connection Attributes (continued)

Attrib ID	Name	Data Type	Access Rule	Description	Notes
15	Consume Connection Path Length	UINT	Get	Number of bytes in the Consume Connection Path attribute	Default: 0
16	Consume Connection Path	EPATH	Set 1	Specifies the application object to receive data by this Connection	Default: Empty
100	Default Polled I/O Conn. Produce Assembly Instance	UINT	Set	Specifies the default Assembly Object instance to be set in the Produce Connection Path when the M/S Polled I/O Connection Object is instantiated	The value of this attribute is stored in Non-Volatile memory.
101	Default Polled I/O Conn. Consume Assembly Instance	UINT	Set	Specifies the default Assembly Object instance to be set in the Consume Connection Path when the M/S Polled I/O Connection Object is instantiated	The value of this attribute is stored in Non-Volatile memory.
102	Default Cyclic I/O Conn. Produce Assembly Instance	UINT	Set	Specifies the default Assembly Object instance to be set in the Produce Connection Path when the M/S Cyclic I/O Connection Object is instantiated	The value of this attribute is stored in Non-Volatile memory.
104	Default COS I/O Conn. Produce Assembly Instance	UINT	Set	Specifies the default Assembly Object instance to be set in the Produce Connection Path when the M/S Change of State I/O Connection Object is instantiated	The value of this attribute is stored in Non-Volatile memory.

5.5.2.2. Poll I/O Connection Attributes

Table 5-33 Instance 2 - M/S Polled I/O Connection Attributes

Attrib ID	Name	Data Type	Access Rule	Description	Notes
1	State	USINT	Get	State of Object	Note: 'State' below Default: 1 = Configuring State
2	Instance Type	USINT	Get	Indicates type of Connection	Default: 1 = I/O Connection
3	Transport Class & Trigger	USINT	Set [18]	Defines behavior of Connection	Note: 'Transport Class & Trigger' below Default: 0x82

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[18] Settable while the connection is in the Configuring State.

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Table 5-33 Instance 2 - M/S Polled I/O Connection Attributes (continued)

Attrib ID	Name	Data Type	Access Rule	Description	Notes
4	Produced Connection ID	UINT	Get	Placed in CAN Identifier Field when the Connection transmits	
5	Consume Connection ID	UINT	Get	CAN Identifier Field value that denotes message to be received	
6	Initial Comm Characteristics	BYTE	Get	Defines the Message Group(s) across which productions and consumptions associated with this Connection occur	Note: 'Initial Comm Characteristics' below Default: 0x01
7	Produced Connection Size	UINT	Set 1	Maximum number of bytes transmitted across this Connection	Defined by the size of the Application Data object pointed to by Produce Connection Path attribute
8	Consumed Connection Size	UINT	Get	Maximum number of bytes received across this Connection	Defined by the size of the Application Data object pointed to by Produce Connection Path attribute
9	Expected Packet Rate (EPR)	UINT	Set	Defines timing associated with this Connection	Must be configured. Once this value is set, the Polled I/O Connection transitions to the Established State
12	Watchdog Timeout Action	USINT	Set	Specifies how the Connection will handle inactivity/watchdog timeouts	Note: 'Watchdog Timeout Action' below Default: 0 = Timed Out Stat
13	Produce Connection Path Length	UINT	Get	Number of bytes in the Produced Connection Path attribute	Default: 6
14	Produce Connection Path	EPATH	Set 1	Specifies the application object data to be produced by this Connection	This attribute is settable only in the Configuring State Default: As defined by Attribute 100 in the M/S Explicit Connection instance.
15	Consume Connection Path Length	UINT	Get	Number of bytes in the Consume Connection Path attribute	Default: 6
16	Consume Connection Path	EPATH	Set 1	Specifies the application object to receive data by this Connection	This attribute is settable only in the Configuring State Default: As defined by Attribute 101 in the M/S Explicit Connection instance.

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5.5.2.3. Acknowledged Connection

The Change of State and Cyclic connection types are mutually exclusive. When allocating this type of connection, only one or the other may be selected. The selection of Acknowledged versus Unacknowledged is also mutually exclusive. See Allocating Connections in the DeviceNet Object.

Table 5-34 Instance 4 - M/S COS/Cyclic I/O Connection (Acknowledged)

Attrib ID	Name	Data Type	Access Rule	Description	Notes
1	State	USINT	Get	State of Object	Note: 'State' below Default: 1 = Configuring State
2	Instance Type	USINT	Get	Indicates type of Connection	Default: 1 = I/O Connection
3	Transport Class & Trigger	USINT	Get [19]	Defines behavior of Connection	Note: 'Transport Class & Trigger' below Default: Cyclic Type = 0x00 COS Type = 0x10
4	Produced Connection ID	UINT	Get	Placed in CAN Identifier Field when the Connection transmits	
5	Consume Connection ID	UINT	Get	CAN Identifier Field value that denotes message to be received	
6	Initial Comm Characteristics	BYTE	Get	Defines the Message Group(s) across which productions and consumptions associated with this Connection occur	Note: 'Initial Comm Characteristics' below Default: 0x01
7	Produced Connection Size	UINT	Set [1]	Maximum number of bytes transmitted across this Connection	Defined by the size of the Application Data object pointed to by Produce Connection Path attribute
8	Consumed Connection Size	UINT	Get	Maximum number of bytes received across this Connection	Default: 0
9	Expected Packet Rate (EPR)	UINT	Set	Defines timing associated with this Connection	Must be configured. Once this value is set, the Polled I/O Connection transitions to the Established State
12	Watchdog Timeout Action	USINT	Set	Specifies how the Connection will handle inactivity/watchdog timeouts	Note: 'Watchdog Timeout Action' below Default: 0 = Timed Out State

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[19] Settable while the connection is in the Configuring State.

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Table 5-34 Instance 4 - M/S COS/Cyclic I/O Connection (Acknowledged) (continued)

Attrib ID	Name	Data Type	Access Rule	Description	Notes
13	Produce Connection Path Length	UINT	Get	Number of bytes in the Produced Connection Path attribute	Default: 6
14	Produce Connection Path	EPATH	Get [1]	Specifies the application object data to be produced by this Connection	Default: As defined by Attribute 102 in the M/S Explicit Connection instance. This attribute is settable only in the Configuring State
15	Consume Connection Path Length	UINT	Get	Number of bytes in the Consume Connection Path attribute	Default: 4
16	Consume Connection Path	EPATH	Set [1]	Specifies the application object to receive data by this Connection	The Default value sets the path to instance 1 of the Acknowledge Handler Object Default: 0x20 0x2B 0x24 0x1
17	Production Inhibit Time	UINT	Set [1]	Configures the minimum time between data productions	Default: 0

5.5.2.4. Unacknowledged Connection

The Change of State and Cyclic connection types are mutually exclusive. When allocating this type of connection, only one or the other may be selected. The selection of Acknowledged versus Unacknowledged is also mutually exclusive. See Allocating Connections in the DeviceNet Object.

Table 5-35 Instance 4 - M/S COS/Cyclic Connection (Unacknowledged)

Attrib ID	Name	Data Type	Access Rule	Description	Notes
1	State	USINT	Get	State of Object	Note: 'State' below Default: 1 = Configuring State
2	Instance Type	USINT	Get	Indicates type of Connection	Default: 1 = I/O Connection
3	Transport Class & Trigger	USINT	Set [20]	Defines behavior of Connection	Note: 'Transport Class & Trigger' below Default: Cyclic Type = 0x00 COS Type = 0x10

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[20] Settable while the connection is in the Configuring State.

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Table 5-35 Instance 4 - M/S COS/Cyclic Connection (Unacknowledged) (continued)

Attrib ID	Name	Data Type	Access Rule	Description	Notes
4	Produced Connection ID	UINT	Get	Placed in CAN Identifier Field when the Connection transmits	
5	Consume Connection ID	UINT	Get	CAN Identifier Field value that denotes message to be received	
6	Initial Comm Characteristics	BYTE	Get	Defines the Message Group(s) across which productions and consumptions associated with this Connection occur	Note: 'Initial Comm Characteristics' below Default: 0x0F
7	Produced Connection Size	UINT	Set [21]	Maximum number of bytes transmitted across this Connection	Defined by the size of the Application Data object pointed to by Produce Connection Path attribute
8	Consumed Connection Size	UINT	Get	Maximum number of bytes received across this Connection	Connection consumes no data Default: 0
9	Expected Packet Rate (EPR)	UINT	Set	Defines timing associated with this Connection	Must be configured. Once this value is set, the Polled I/O Connection transitions to the Established State
12	Watchdog Timeout Action	USINT	Set	Specifies how the Connection will handle inactivity/watchdog timeouts	Note: 'Watchdog Timeout Action' below Default: 0 = Timed Out State
13	Produce Connection Path Length	UINT	Get	Number of bytes in the Produced Connection Path attribute	Default: 6
14	Produce Connection Path	EPATH	Set [1]	Specifies the application object data to be produced by this Connection	This attribute is settable only in the Configuring State Default: As defined by Attribute 104 in the M/S Explicit Connection instance.
15	Consume Connection Path Length	UINT	Get	Number of bytes in the Consume Connection Path attribute	Default: 0
16	Consume Connection Path	EPATH	Set [1]	Specifies the application object to receive data by this Connection	Default: Empty
17	Production Inhibit Time	UINT	Set [1]	Configures the minimum time between data productions	Default: 0

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[21] Settable while the connection is in the Configuring State.

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5.5.2.5. Note: State

Table 5-36 Rules Governing Master/Slave Connections [0x5]

Value	State	Description
0	Non-Existent	The Connection has not yet been instantiated
1	Configuring	The Connection has been instantiated, but not properly configured. Upon completion of configuration the Apply service must be sent to the Connection
2	Waiting for Connection ID	The Connection is waiting exclusively for the Produce or Consume Connection ID's to be set
3	Established	The Connection has been properly configured and applied
4	Timed Out	The Inactivity/Watchdog has timed out and may have transitioned to this state if the Watchdog Timeout Action attribute has been configured to do so. See Attribute 12.
5	Deferred Delete	If the Connection Object is of Explicit Message Connection type (see Attribute 2) and the Inactivity/Watchdog has timed out, the Connection may transition to this state if the Watchdog Timeout Action attribute has been configured to do so. See Attribute 12.

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5.5.2.6. Note: Transport Class & Trigger

Table 5-37 Bit Descriptions

Bit	7	6	5	4	3	2	1	0
Description	Direction	Production Trigger				Transport Class		

Table 5-38 Direction

Value	Description
0	Client
1	Server

Table 5-39 Production Trigger

Value	Description
0	Cyclic
1	Change of State
2	Application Object

Table 5-40 Transport Class

Value	Description
0	Class 0
1	Reserved
2	Class 2
3	Class 3

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5.5.2.7. Note: Initial Comm. Characteristics

Table 5-41 Bit Descriptions

Bit	7	6	5	4	3	2	1	0
Description	Initial Production Characteristics				Initial Consume Characteristics			

Table 5-42 Initial Production Characteristics

Value	Description
0	Produce Across Message Group 1
1	Produce Across Message Group 2 (Destination)
2	Produce Across Message Group 2 (Source)
3	Produce Across Message Group 3

Table 5-43 Initial Consume Characteristics

Value	Description
0	Consume Across Message Group 1
1	Consume Across Message Group 2 (Destination)
2	Consume Across Message Group 2 (Source)
3	Consume Across Message Group 3

5.5.2.8. Note: Watchdog Timeout Action

Table 5-44 Watchdog Timeout Action

Value	Timeout Action	Description
0	Transition to Timed Out	The Connection transitions to the Timed Out state and remains in that state until Deleted or Reset. Invalid value for Explicit Connections
1	Auto Delete	The Connection Class automatically deletes the Connection if an Inactivity/Watchdog timeout occurs
2	Auto Reset	The Connection remains in the Established State and restarts the Inactivity/Watchdog timer
3	Deferred Delete	The Connection transitions to the Deferred Delete state if any child connection instances are in the Established state. If no child connection instances are in the Established state the connection is deleted. This value is invalid for I/O Messaging Connections.

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5.5.3. Services

Table 5-45 Connection Object Instance 0 Services

Service Code	Service Name	Service Description	Details
NO INSTANCE 0 SERVICES ARE SUPPORTED			

Table 5-46 Connection Object Instance 1 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single
0x10	Set Attribute Single	Sets the contents of the specified attribute with the value passed with this service	Appendix E: Set Attribute Single
0x5	Reset	Used to reset the Inactivity/Watchdog timer and transition the Connection back to the Established state.	No Arguments or Response Data

5.5.4. Service Details

NONE

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5.6. Acknowledge Handler Object [0x2B]

The Acknowledge Handler Object is used in conjunction with the acknowledged COS/Cyclic I/O connection types. With acknowledged COS/Cyclic I/O, the Master acknowledges the receipt of data produce by the slave. The Acknowledge Handler is responsible for managing retries and timeouts if the acknowledgement message from the Master is not received.

5.6.1. Attributes

Table 5-47 Acknowledge Handler Instance 0 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
1	Revision	UINT	Get	NV	Revision of the Acknowledge Handler object class definition upon which the implementation is based.	If updates require an increase in this value, then the value of this attribute increases by 1. Range 1–65535

Table 5-48 Acknowledge Handler Instance 1 Attributes

Attrib ID	Name	Data Type	Access Rule	Description	Notes
1	Acknowledge Timer	UINT	Set	Time to wait for acknowledge before resending	
2	Retry Limit	USINT	Set	Number of Acknowledge Timeouts to wait before indicating to the producing connection of a timeout.	
3	COS Producing Connection Instance	UINT	Get	Connection Instance that contains the path of the producing I/O application object that will be notified of Acknowledge Handler events.	

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5.6.2. Services

Table 5-49 Acknowledge Handler Instance 0 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single

Table 5-50 Acknowledge Handler Instance 1 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single
0x10	Set Attribute Single	Sets the contents of the specified attribute with the value passed with this service	Appendix E: Set Attribute Single

5.6.3. Service Details

NONE

5.7. S-Device Supervisor Object [0x30]

The S-Device Supervisor Object oversees device operation and status. This object maintains an internal state machine that is used to govern the behavior of the Sensor, Actuator, and Controller objects. Also contained in this object are informational attributes extending to those provided in the Identity Object.

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5.7.1. Attributes

Table 5-51 S-Device Supervisor Instance 0 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
1	Revision	UINT	Get	NV	Revision of the S-Device Supervisor object class definition upon which the implementation is based.	If updates require an increase in this value, then the value of this attribute increases by 1. Range 1– 65535

Table 5-52 S-Device Supervisor Instance 1 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
3	Device Type	SHORT STRING	Get	NV	SEMI Standard specified name which identifies the Device Model within the *Hierarchy of Semiconductor Equipment Devices*	Max. 8 Characters 'PC' or 'PM'
4	SEMI Standard Revision Level	SHORT STRING	Get	NV	Specifies the revision level of the SEMI S/A Network Standard to which this device complies	'E54-0997'
5	Manufacturer's Name	SHORT STRING	Get	NV	The name of the manufacturer of the device.	Max. 20 characters 'Brooks Instrument'
6	Manufacturer's Model Number	SHORT STRING	Get	NV	The manufacturer specified model number for the device	
7	Software Revision Level	SHORT STRING	Get	NV	Revision level of the firmware in the device.	Note: 'Software Revision Level' below
8	Hardware Revision Level	SHORT STRING	Get	NV	Revision level of the hardware in the device.	
9	Manufacturer's Serial Number	SHORT STRING	Get	NV	Serial number of device assigned by the manufacturer	Max. 30 Characters
10	Device Configuration	SHORT STRING	Get	NV	Any additional manufacturer specific information about the device	Max. 50 characters 'N/A'

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Table 5-52 S-Device Supervisor Instance 1 Attributes (continued)

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
11	Device Status	USINT	Get	V	The current operational state of the state.	Note: 'Device Status' below
12	Exception Status	BYTE	Get	V	Summary status of the current warning and alarm status in the device	Note: 'Exception Status' below
13	Exception Detail Alarm	STRUCT of:	Get	V	A complex structure made up of 3 levels of alarm exception details.	
	Common Exception Detail	STRUCT of:			Common detail bytes defined by the Supervisor Object	See "Note: Exception Detail Alarm – Common Exception Detail" below
	Size	USINT				
	Detail	ARRAY of:				
	Detail n	BYTE				
	Device Exception Detail	STRUCT of:			Device detail bytes defined for PC/PM device types.	See "Note: Exception Detail Alarm – Device Exception Detail" below
	Size	USINT				
	Detail	ARRAY of:				
	Detail n	BYTE				
	Manufacturer Exception Detail	STRUCT of:			Manufacturer detail bytes as defined by Brooks Instrument	See "Note: Exception Detail Alarm – Manufacturer Exception Detail" below
	Size	USINT				
	Detail	ARRAY of:				
	Detail n	BYTE				

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Table 5-52 S-Device Supervisor Instance 1 Attributes (continued)

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
14	Exception Detail Warning	STRUCT of:	Get	V	A complex structure made up of 3 levels of alarm exception details.	
	Common Exception Detail	STRUCT of:			Common detail bytes defined by the Supervisor Object	See "Note: Exception Detail Warning – Common Exception Detail" below
	Size	USINT				
	Detail	ARRAY of:				
	Detail n	BYTE				
	Device Exception Detail	STRUCT of:			Device detail bytes defined for PC/PM device types.	See "Note: Exception Detail Warning – Device Exception Detail" below
	Size	USINT				
	Detail	ARRAY of:				
	Detail n	BYTE				
	Manufacturer Exception Detail	STRUCT of:			Manufacturer detail bytes as defined by Brooks Instrument	See "Note: Exception Detail Warning – Manufacturer Exception Detail" below
	Size	USINT				
	Detail	ARRAY of:				
	Detail n	BYTE				
15	Alarm Enable	BOOL	Set	NV	Enables/Disables the Supervisor Object's processing of Alarm information	
16	Warning Enable	BOOL	Set	NV	Enables/Disables the Supervisor Object's processing of Warning information	
99	Subclass	UINT	Get	NV	Identifies a subset of additional instance attributes, services, and behaviors for the Supervisor Object	There are no additional Attributes or Services defined for this implementation

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5.7.1.1. Note: Software Revision Level

This attribute represents the current firmware revision running in the device. Brooks Instrument defines the format of this revision level. The format of this attribute is comprised of two letters. The first letter indicates the major revision and the second is the minor revision. **Example:** AB

Any software revision that contains an X in the identifier is an experimental release. Releases such as these are strictly reserved for Beta evaluations and are not standard production release.

5.7.1.2. Note: Device Status

The value of this attribute represents the current operational state of the device. The values are defined in the following table. A State Event Matrix and State Event Diagram are outlines in Appendix F - State Machine.

Table 5-53 Device Status

Attrib	Operational	Safe	Description
0	Undefined	Y	
1	Self Testing	Y	All object instances exist and have been initialized. Exception Status bits have been reset. The device is executing internal tests to determine if the device is qualified to begin normal monitoring and control operations.
2	Idle	Y	The device is ready for normal monitoring and control operations.
3	Self Test Exception	Y	The device has detected an exceptional condition during self-test. The details of the exception are stored in the exception detail attributes of the Supervisor Object.
4	Executing	N	The device is performing normal control and monitoring operations
5	Abort	Y	The device is idle, but is NOT ready for normal monitoring and control operations. A Recover Request must be initiated to reach a ready condition.
6	Critical Fault	Y	The Supervisor Object and device are in a fault state from which there is no recovery.

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5.7.1.3. Note: Exception Status

Exception Status for this device utilizes the Expanded Method outlined in the ODVA specification for the S-Device Supervisor Object. This is indicated by setting bit 7 in this attribute to 1.

The table below shows the format of bits in this attribute. The setting of any of these bits is obtained by taking the logical "OR" of the related exception detail bits. For example, if any of the bits in the Device Common Alarm Detail are set, bit 0 of this attribute will be set to 1.

Table 5-54 Exception Status

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
1	Warning Mfr. Specific	Warning Device Specific	Warning Device Common	0	Alarm Mfr. Specific	Alarm Device Specific	Alarm Device Common
	See "Note: Exception Detail Warning – Manufacturer Exception Detail"	See "Note: Exception Detail Warning – Device Exception Detail"	See "Note: Exception Detail Warning – Common Exception Detail"		See "Note: Exception Detail Alarm – Manufacturer Exception Detail"	See "Note: Exception Detail Alarm – Device Exception Detail"	See "Note: Exception Detail Alarm – Common Exception Detail"

5.7.1.4. Note: Exception Detail Alarm – Common Exception Detail

Table 5-55 Alarm – Common Exception Detail

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Detail Size	2							
Detail Byte 0	0	0	0	RAM	NV RAM	Flash Memory	0	Diagnostic
Detail Byte 1	0	0	0	0	0	0	0	0

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5.7.1.5. Note: Exception Detail Alarm – Device Exception Detail

Table 5-56 Alarm – Device Exception Detail

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Detail Size					1			
Detail Byte 0	0	0	Valve High	Valve Low	Pressure Control	Pressure High	Pressure Low	0

5.7.1.6. Note: Exception Detail Alarm – Manufacturer Exception Detail

Table 5-57 Alarm – Manufacturer Exception Detail

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Detail Size				0 (None Defined)				

5.7.1.7. Note: Exception Detail Warning – Common Exception Detail

Table 5-58 Warning – Common Exception Detail

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Detail Size					2			
Detail Byte 0	0	0	0	0	0	0	0	Diagnostic
Detail Byte 1	0	0	0	0	0	0	0	0

5.7.1.8. Note: Exception Detail Warning – Device Exception Detail

Table 5-59 Warning – Device Exception Detail

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Detail Size					1			
Detail Byte 0	0	0	Valve High	Valve Low	Pressure Control	Pressure High	Pressure Low	Not Reading Valid for Pressure

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5.7.1.9. Note: Exception Detail Warning – Manufacturer Exception Detail

Table 5-60 Warning – Manufacturer Exception Detail

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Detail Size	0 (None Defined)							

5.7.2. Services

Table 5-61 S-Device Supervisor Instance 0 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single

Table 5-62 S-Device Supervisor Instance 1 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single
0x10	Set Attribute Single	Sets the contents of the specified attribute with the value passed with this service	Appendix E: Set Attribute Single
0x05	Reset	Resets the device to the Self-Testing state	Acceptance of these services is dependent upon the current device operational state.

See State Event Matrix or Diagram in Appendix F - State Machine. |
0x06	Start	Moves the device to the Executing State	
0x07	Stop	Moves the device to the Idle State	
0x4B	Abort	Moves the device to the Abort State	
0x4C	Recover	Moves the device out of the Abort State	
0x4E	Perform Diagnostics	Causes the device to perform a set of diagnostic routines.	For details on Perform Diagnostic Service go to Perform Diagnostics in Service Details section

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5.7.2.1. Service Details

5.7.2.2. Perform Diagnostics

Table 5-63 Diagnostics Service Arguments

Parameter Name	Data Type	Required	Parameter Value	Semantics
Test ID	USINT	N	See Test ID Table Below	The identifier of the diagnostic test to be performed. See Table Below

Table 5-64 Test ID

Test ID	Description
0 (default)	Standard

Table 5-65 Diagnostic Service Response

Parameter Name	Data Type	Required Value	Parameter	Description
NO RESPONSE DATA				

5.8. S-Analog Sensor Object [0x31]

The S-Analog Sensor Object is responsible for reporting sensor values. The sensor object can linearize the sensor values and convert measurements into engineering data units.

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5.8.1. Attributes

Table 5-66 S-Analog Sensor Instance 0 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
1	Revision	UINT	Get	NV	Revision of the S-Analog Sensor object class definition upon which the implementation is based.	If updates require an increase in this value, then the value of this attribute increases by 1. Range 1– 65535

Table 5-67 S-Analog Sensor Instance 1 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
3	Data Type	USINT	Cond.	NV	Defines the Data Type of Pressure[6] and other attributes in this object.	See Note 'Data Type' below Default = INT
4	Data Units	ENGUNITS	Cond.	NV	Defines the Engineering Units context of Pressure[6] and other attributes in this object.	See Note 'Data Units' below Default = Counts
5	Reading Valid	BOOL	Get	V	Indicates that Pressure[6] has a valid value.	0 = Invalid Sensor Value 1 = Valid Sensor Value
6	Pressure	Specified by Attrib. 3 & 4	Get	V	The amount of pressure as measured by the sensor.	This value is corrected, converted, and calibrated to report the actual value of Pressure.
7	Status	BYTE	Get	V	Alarm and Warning status for the S-Analog Sensor Object	See Note 'Status' below
8	Alarm Enable	BOOL	Set	NV	Enables the setting of the alarm status bits	See Note: Alarms below 0 = disable [default] 1 = enable
9	Warning Enable	BOOL	Set	NV	Enables the display of the warning status bits	See Note: Warnings below 0 = disable [default] 1 = enable
10	Full Scale	Specified by Attrib. 3 & 4	Get	NV	The pressure value that represents 100% of the currently selected calibration full scale	See Note 'Full Scale' below

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Table 5-67 S-Analog Sensor Instance 1 Attributes (continued)

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
11	Offset-A Data Type	USINT	Get	NV	Defines the data type for Offset-A[12]	See Note 'Data Type' below Default = INT
12	Offset-A	Specified by Attrib. 4 & 11	Set	NV	A value added to the sensor value in the process of determining Pressure[6]	See Note 'Offset-A and Gain' below 0 = [default]
13	Gain Data Type	USINT	Get	NV	Determines the data type of attribute Gain[14]	Default = REAL
14	Gain	Specified by Attrib. 4 & 13	Set	NV	An amount the actual sensor value is scaled to derive Pressure[6]	See Note 'Offset-A and Gain' below 1.0 = [default]
17	Alarm Trip Point High	Specified by Attrib. 3 & 4	Set	NV	Determines the Pressure[6] value above which an Alarm Condition will occur	See 'Note: Alarms' below [default] = Maximum value for its data type
18	Alarm Trip Point Low	Specified by Attrib. 3 & 4	Set	NV	Determines the Pressure[6] Value below which an Alarm Condition Will occur	See 'Note: Alarms' below [default] = Minimum value for its data type
20	Alarm Settling Time	UINT	Set	NV	Determines the time that the Pressure[6] value must exceed the Trip Point before the exception condition is generated.	See 'Note: Alarms' below Time in milliseconds 0 = [default]
21	Warning Trip Point High	Specified by Attrib. 3 & 4	Set	NV	Determines the Pressure[6] value above which a Warning Condition will occur	See 'Note: Warnings' below [default] = Maximum value for its data type
22	Warning Trip Point Low	Specified by Attrib. 3 & 4	Set	NV	Determines the Pressure[6] value below which a Warning Condition will occur	See 'Note: Warnings' below [default] = Minimum value for its data type
24	Warning Settling Time	UINT	Set	NV	Determines the time that the Pressure[6] value must exceed the Trip Point before the exception condition is generated.	See 'Note: Warnings' below Time in milliseconds 0 = [default]
25	Safe State	USINT	Set	NV	Specifies the behavior of the value reported for Pressure[6] when the device is in an Operational State other than Executing State	See Note 'Safe State' below

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Table 5-67 S-Analog Sensor Instance 1 Attributes (continued)

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
26	Safe Value	Specified by Attrib. 3 & 4	Set	NV	The value that is indicated by Pressure[6] if the Safe State[25] is configured to "Use Safe Value"	
28	Auto-zero Status	BOOL	Get	V	Indicates the status of the automatic nulling	0 = [default]
34	Produce Trigger Delta	Specified by Attrib. 3 & 4	Set	NV	The amount that Pressure[6] must change before a Change of State Production is triggered	See Note 'Produce Trigger Delta' below
35	Pressure Application Instance	UINT	Set	NV	Configures which Pressure Application Instance is currently active for this object.	See Note 'Pressure Application Instance' below
36	Produce Trigger Delta Type	USINT	Get	NV	Specifies the interpretation of the Produce Trigger Delta[34] Attribute	See 'Note: Produce Trigger Delta Type' below
99	Subclass	UINT	Get	NV	Identifies a subset of additional instance attributes, services, and behaviors for the Sensor Object	The value of this attribute is 1 = Flow Diagnostics Subclass
110	Full Scale	STRUCT of:	Get	NV	A structure that contains both the pressure value that represents 100% of the currently selected calibration full scale and the engineering units assigned to that value.	See Note "Full-Scale Structure" below
	Amount	REAL				
	Units	ENG UNITS				

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5.8.1.1. Note: Data Type

The value of this attribute is limited to INT or REAL. This attribute can only be set when the device is not in the Operational State of Executing. If any of the attributes in this object use the attribute Data Type[3] to define their data type and the attribute is the end point of an active I/O connection, then the access rule for the attribute Data Type[3] becomes Get and thus cannot be set until the I/O connection becomes inactive. Additionally, the inferred data type of an Assembly object (see The "Inferred" Data Type) will modify this value if the Assembly object has been assigned to an active I/O connection.

Example 1:
If the value of Pressure[6] is exchanged via the Polled I/O connection, Data Type[3] cannot be modified until that Polled I/O Connection is terminated.

Example 2:
If Assembly instance 1 is assigned to the Polled I/O connection produce path, the value of Data Type[3] will be set to INT when the Polled I/O connection transitions to the Active state. When the Polled I/O connection is terminated, the value of this attribute will remain INT. It will not return to the value prior to commissioning the Polled I/O connection.

5.8.1.2. Note: Data Units

The value of this attribute is limited to the values specified in the Pressure Units Table in Appendix C - Data Units. This attribute can only be set when the device is not in the Operational State of Executing. See Example 1 above in Note: Data Type.

5.8.1.3. Note: Status

The following table defines the bits in this status byte. The value of 1 = Set and 0 = Cleared.

Table 5-68 Status

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	Low Pressure Warning	High Pressure Warning	Low Pressure Alarm	High Pressure Alarm

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5.8.1.4. Note: Full Scale

The value of this attribute will depend upon the values configured for attributes 4 and 35. The following table will describe the behavior of this attribute.

Table 5-69 Full Scale

Data Units	Full Scale Definition
Counts	Default = 24576 for Full Scale[10]. This allows for an overshoot indication of 133% of the calibrated full scale (e.g. 32767 = 133%). To change this, utilize the Set Full Scale Counts service to set the desired 100% full scale. A good formula to use is: Full Scale Counts = (100% / Desired Percent Overshoot) X 32767
Percent	The value will always be 100.
Any Pressure Engineering Unit	Full Scale[10] will be determined by using a full scale value contained in the Pressure Applications set of data. This value will be converted to the configured Data Unit[4]. Example: If Instance 1 of an Pressure Application has a full scale value of 20 torr, and the desired Data Units[4] in the Sensor Object is milli-torr, the value of Full Scale[10] will be 20000.

5.8.1.5. Note: Offset-A and Gain

The following formula is used to calculate the value of Pressure[6]:
(Raw Pressure Signal + Offset-A[12]) x Full Scale [10] x Gain[14]
Where Raw Pressure Signal is a number such that 0.0 = Zero Pressure and 1.0 is equal to 100% of Full Scale.

5.8.1.6. Note: Safe State

The following table outlines valid values for this attribute:

Table 5-70 Safe State

Value	State	Description
0	Zero (default)	The value of Pressure[6] will be 0
1	Full Scale	The value of Pressure[6] will equal Full Scale[10]
2	Hold Last Value	The value of Pressure[6] will hold to the most recent sensor reading just prior to entering the safe state
3	Use Safe Value	The value of Pressure[6] will equal Safe Value[26]
100	Track	The value of Pressure[6] will continue to update normally as if in the Executing State

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5.8.1.7. Note: Produce Trigger Delta

This attribute only affects the behavior of the COS I/O Connection. This attribute will set the threshold of when to create a COS trigger event. The following algorithm is employed to generate a trigger:

IF

Pressure[6] >= Last COS Trigger Value + Produce Trigger Delta[34] or
Pressure[6] >= Last COS Trigger Value - Produce Trigger Delta[34]

THEN

COS Trigger Event
Last COS Trigger Value = Pressure[6]

ENDIF

This algorithm is run once every two control loop times which is approximately once every 40 milliseconds. Therefore, COS Production will occur no faster than this. Also, the Production Inhibit Timer, if configured for the COS Connection, will throttle the frequency of I/O data produced.

5.8.1.8. Note: Pressure Application Instance

The value of this attribute is limited to the number of Pressure Application instances configured in the device. The minimum value is 1, which is also the default value.

5.8.1.9. Note: Produce Trigger Delta Type

Specifies the interpretation of the Produce Trigger Delta[34] Attribute as per the following table:

Table 5-71 Produce Trigger Delta Type

Attribute Value	Trigger Type	Data Type of Produce Trigger Delta
0 [default]	Absolute Value	As specified by Data Type[4]
1	Percent of Full Scale	UINT
2-255	Reserved by DeviceNet for future use.	

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5.8.1.10. Note: Alarms

Enable the reporting of Alarms for the S-Analog Sensor object via Alarm Enable[8] attribute. When Pressure[6] exceeds the limits set by Alarm Trip Point High[17] or Alarm Trip Point Low[18] a corresponding bit from the Status[7] attribute is set, see Status above.

The attribute Alarm Settling Time[20] sets the interval of a timer that masks the reporting of alarms. Once the timer expires if an alarm condition still exists the warning is reported.

If alarms are enabled in the S-Device Supervisor Object the actuator alarms are reported via the Exception Status [12] and corresponding Exception Detail Alarm[13] of the S-Device Supervisor Object.

5.8.1.11. Note: Warnings

Enable the reporting of Warnings for the S-Analog Sensor object via Warning Enable[9] attribute. When Pressure[6] exceeds the limits set by Warning Trip Point High[21] or Warning Trip Point Low[22] a corresponding bit from the Status[7] attribute is set, see Status above.

The attribute Warning Settling Time[24] sets the interval of a timer that masks the reporting of warnings. Once the timer expires if a warning condition still exists the warning is reported.

If warnings are enabled in the S-Device Supervisor Object the actuator warnings are reported via the Exception Status [12] and corresponding Exception Detail Warning[14] of the S-Device Supervisor Object.

5.8.1.12. Note: Full-Scale Structure

The values for this structure of Full-Scale are derived from attributes contained in other objects in the device.

Table 5-72 Pressure Full-Scale Structure

Attribute	Source
Amount	This S-Analog Sensor Object Full-Scale [10]
Units	An internal value assigned at time of calibration

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5.8.2. Services

Table 5-73 S-Analog Sensor Instance 0 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single

Table 5-74 S-Analog Sensor Instance 1 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single
0x10	Set Attribute Single	Sets the contents of the specified attribute with the value passed with this service	Appendix E: Set Attribute Single
0x4B	Zero Adjust	Indicates to the device that the current Pressure Sensor value is zero.	
0x32	Set Full Scale Counts	Defines the Counts value that represents 100% of the calibration full scale	This only affects the way the value of Pressure[6] is reported in relation]to the Full Scale[10] when the Units[4] is set to Counts.

5.8.2.1. Service Details

5.8.2.2. Set Full Scale Counts

Table 5-75 Set Full-Scale Counts Service Arguments

Parameter Name	Data Type	Required	Parameter Value	Semantics
Full Scale Counts	INT	Y	-32768 to 32767	The Counts value that defines 100% of the full scale. The value that is passed here in this argument will be reported in attribute Full Scale[10].

Table 5-76 Set Full-Scale Counts Service Response

Parameter Name	Data Type	Required Value	Parameter	Description
NO SUCCESS RESPONSE DATA				

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5.9. S-Analog Actuator Object [0x32]

The S-Analog Actuator is responsible for management of the actuator device controlling the process.

5.9.1. Attributes

Table 5-77 S-Analog Actuator Instance 0 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
1	Revision	UINT	Get	NV	Revision of the S-Analog Actuator object class definition upon which the implementation is based.	If updates require an increase in this value, then the value of this attribute increases by 1. Range 1– 65535

Table 5-78 S-Analog Actuator Instance 1 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
3	Data Type	USINT	Cond.	NV	Defines the Data Type of Value[6] and other attributes in this object.	See Note 'Data Type' below Default = INT
4	Data Units	ENGUNITS	Cond.	NV	Defines the Engineering Units context of Value[6] and other attributes in this object.	See Note 'Data Units' below Default = Counts
5	Override	USINT	Set	V	Specifies a direct override of the physical actuator	See Note 'Override' below
6	Value	Specified by Attrib. 3 & 4	Get	V	The value of the analog output signal used to drive the physical actuator	See Note 'Value' below
7	Status	BYTE	Get	V	Alarm and Warning status for the S-Analog Actuator Object	See Note 'Status' below
8	Alarm Enable	BOOL	Set	NV	Enables setting of the Alarm bit	See Note 'Alarms' below 0 = disabled [default] 1 = enabled

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Table 5-78 S-Analog Actuator Instance 1 Attributes (continued)

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
9	Warning Enable	BOOL	Set	NV	Enables setting of the Warning bit	See Note 'Warnings' below 0 = disabled [default] 1 = enabled
12	Gain Data Type	USINT	Get	NV	Determines the Data Type of the Attribute Gain[13]	Default = REAL
13	Gain	Specified by Attrib. 4 & 12	Get	NV	An amount by which Value[6] is scaled prior to driving the physical actuator	Default = 1.0
15	Alarm Trip Point High	Specified by Attrib. 3 & 4	Set	NV	Determines the Value[6] above which an Alarm condition will occur.	See Note 'Alarms' below [default] = Maximum value for its data type
16	Alarm Trip Point Low	Specified by Attrib. 3 & 4	Set	NV	Determines the Value[6] below which an Alarm condition will occur.	See Note 'Alarms' below [default] = Minimum value for its data type
18	Warning Trip Point High	Specified by Attrib. 3 & 4	Set	NV	Determines the Value[6] above which a warning condition will occur.	See Note 'Warnings' below [default] = Maximum value for its data type
19	Warning Trip Point Low	Specified by Attrib. 3 & 4	Set	NV	Determines the Value[6] below which a warning condition will occur.	See Note 'Warnings' below [default] = Minimum value for its data type
21	Safe State	USINT	Set	NV	Specifies the behavior for the physical actuator in an Operational State other than Executing State	See Note 'Safe State' below
22	Safe Value	Specified by Attrib. 3 & 4	Set	NV	The analog output signal value that is indicated by Attrib. 6 if the Safe State[21] is configured to "Use Safe Value"	Default = 0

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5.9.1.1. Note: Data Type

The value of this attribute is limited to INT or REAL. This attribute can only be set when the device is not in the Operational State of Executing. If any of the attributes in this object use the attribute Data Type[3] to define their data type and the attribute is the end point of an active I/O connection, then the access rule for the attribute Data Type[3] becomes Get and thus cannot be set until the I/O connected becomes inactive. Additionally, the inferred data type of an Assembly object (see The "Inferred" Data Type) will modify this value if the Assembly object has been assigned to an active I/O connection.

Example 1:
If the value of Value[6] is being exchanged via the Polled I/O connection, attribute 3 cannot be modified until that Polled I/O Connection is terminated.

Example 2:
If Assembly instance 3 is assigned to the Polled I/O connection produce path, the value of attribute 3 will be set to INT when the Polled I/O connection transitions to the Active state. When the Polled I/O connection is terminated, the value of this attribute will remain INT. It will not return to the value prior to commissioning the Polled I/O connection.

5.9.1.2. Note: Data Units

The value of this attribute is limited to the values specified in the table in Appendix C - Actuator Data Units. This attribute can only be set when the device is not in the Operational State of Executing. See Example 1 above in Note: Data Type.

5.9.1.3. Note: Override

The following table outlines the valid actuator override types.

Table 5-79 Override

Value	State	Description
0	Normal	Actuator is under normal operational control
1	Closed	Actuator is driven fully closed (Value[6] = 0% or 0 Counts)
2	Open	Actuator is driven fully open (Value[6] = 100% or 24576 Counts)
3	Hold	Actuator is held to last updated analog output signal prior to assertion of override
4	Safe State	Actuator is driven to the condition specified by the Safe State[21] attribute

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5.9.1.4. Note: Value

To interpret the value of this attribute, it is important to understand the following terms:

Operational Range:

This is the range that is reported by Value[6]. The operational range of the actuator is full range that the actuator can be driven to move. This corresponds to Value[6] values of 0 to 100% (0 to 24576 Counts).

Nominal Control Range:

The nominal control range is a set of values that the actuator is driven to that maps directly between 0 Pressure and full scale Pressure. This set of values is a sub-range within the large operational range of the actuator. Example, the nominal control range for a 0 to 100 SCCM device flowing nitrogen could be as follows:

at 0 SCCM Actuator = 20% (4915 counts)
at 100 SCCM, Actuator = 30% (7373counts)..

Under normal operational control (no override), the actuator generally operates in the nominal control range. The upper end of the control range is not an absolute limit under normal control. The controller will drive the actuator to whatever value is necessary to control Pressure. For example, if an restriction occurred upstream of the device resulting in reduced supply to the device, the controller will drive the actuator beyond the nominal control range to maintain control.

5.9.1.5. Note: Status

The following table defines the bits in this status byte. The value of 1 = Set and 0 = Cleared.

Table 5-80 Status

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	Low Warning	High Warning	Low Alarm	High Alarm

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5.9.1.6. Note: Safe State

The following table outlines valid values for this attribute. This table applies for normally closed and normally open valves.

Table 5-81 Safe State

Value	State	Description
0	Closed	The actuator will be driven closed and the value of Value[6] will be 0% or 0 Counts
1	Open	The actuator will be driven open and the value of Value[6] will be 100% or 24576 Counts
2	Hold Last Value	The actuator will be driven to the last updated value of the analog output just prior to the entering of the safe state.
3	Use Safe Value	The actuator will be driven to the value configured in Safe Value[22] and Value[6] = Safe Value[22]

5.9.1.7. Note: Alarms

Enable the reporting of Alarms for the S-Analog Actuator object via Alarm Enable[8] attribute. When Value[6] exceeds the limits set by Alarm Trip Point High[15] or Alarm Trip Point Low[16] a corresponding bit from the Status[7] attribute is set, see Status above. If alarms are enabled in the S-Device Supervisor Object the actuator alarms are reported via the Exception Status [12] and corresponding Exception Detail Alarm[13] of the S-Device Supervisor Object.

5.9.1.8. Note: Warnings

Enable the reporting of Warnings for the S-Analog Actuator object via Warning Enable[9] attribute. When Value[6] exceeds the limits set by Warning Trip Point High[18] or Warning Trip Point Low[19] a corresponding bit from the Status[7] attribute is set, see Status above. If warnings are enabled in the S-Device Supervisor Object the actuator warnings are reported via the Exception Status [12] and corresponding Exception Detail Warning[14] of the S-Device Supervisor Object.

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5.9.2. Services

Table 5-82 S-Analog Actuator Instance 0 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single

Table 5-83 S-Analog Actuator Instance 1 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single
0x10	Set Attribute Single	Sets the contents of the specified attribute with the value passed with this service	Appendix E: Set Attribute Single

5.9.2.1. Service Details

NONE

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5.10.   S-Single Stage Controller Object [0x33]

The S-Single Stage Controller object is responsible for closing the loop
between the measured process variable (via the S-Analog Sensor) and the
control variable (via the S-Analog Actuator).

5.10.1.   Attributes

Table 5-84 S-Single Stage Controller Instance 0 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
1	Revision	UINT	Get	NV	Revision of the S-Single Stage Controller object class definition upon which the implementation is based.	If updates require an increase in this value, then the value of this attribute increases by 1. Range 1– 65535
100	Active Instance	USINT	Set	NV	Denotes the instance (n) of the S-Single Stage Controller that is actively processing the control loop. This loop drives the actuator to null the difference between process value and Setpoint[101] Instance 0 and Setpoint[6] Instance n.	The PC Device Type supports only Instance 1 of the S-Single Stage Controller. Default = 1
101	Setpoint	Specified by Attrib. 3 & 4 of the Active Instance[100]	Set	V	This attribute mirrors the Sepoint[6] Instance n attribute, where n equals the Active Instance[100].	In an PC, Setpoint[101] mirrors Sepoint[6] of Instance One.
102	Mode	USINT	Get	NV	Identifies a Device Type specific controller mode.	1 = Down Stream Controller 2 = Up Stream Controller Default = 1 Range = 1 - 2

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Table 5-85 S-Single Stage Controller Instance 1 Attributes

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
3	Data Type	USINT	Cond.	NV	Defines the Data Type of Setpoint[6] and other attributes in this object.	See 'Note: Data Type' below Default = INT
4	Data Units	ENGUNITS	Cond.	NV	Defines the Engineering Units context of Setpoint[6] and other attributes in this object	See 'Note: Data Units' below Default = Counts
6	Setpoint	Specified by Attrib. 3 & 4	Set	V	The sensor value that the device will maintain at steady state condition.	
10	Status	BYTE	Get	V	Alarm and Warning status for the S-Single Stage Controller Object	See 'Note: Status' below
11	Alarm Enable	BOOL	Set	NV	Enables setting of the Alarm bit	See 'Note: Alarms' below 0 = disabled [default] 1 = enabled
12	Warning Enable	BOOL	Set	NV	Enables setting of the Warning bit	See 'Note: Warnings' below 0 = disabled [default] 1 = enabled
13	Alarm Settling Time	UINT	Set	NV	Number of milliseconds allowed for the control-loop to settle to within the error band	See 'Note: Alarms' below Default = 0
14	Alarm Error Band	Specified by Attrib. 3 & 4	Set	NV	The maximum deviation band by which Setpoint must equal the Process Variable before an alarm is enunciated.	See 'Note: Alarms' below Default = 0
15	Warning Settling Time	UINT	Set	NV	Number of milliseconds allowed for the control-loop to settle to within the error band	See 'Note: Warnings' below Default = 0
16	Warning Error Band	Specified by Attrib. 3 & 4	Set	NV	The maximum deviation band by which Setpoint must equal the Process Variable before an warning is enunciated.	See 'Note: Warnings' below Default = 0

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Table 5-85 S-Single Stage Controller Instance 1 Attributes (continued)

Attrib ID	Name	Data Type	Access Rule	NV	Description	Notes
19	Constant Time Ramp Rate	UDINT	Set	NV	The amount of time, in milliseconds, the controller will take to "ramp" Pressure from its current value to its final value as commanded in Setpoint[6]	See 'Note: Ramp Rates' below Default = 0 (Disabled)
99	Subclass	UINT	Get	NV	Identifies a subset of additional instance attributes, services, and behaviors for the Sensor Object	Default = 0.0 (Disabled)
100	Constant Slope Ramp Rate	REAL	Set	NV	Defines the rate of change in Pressure per second the controller will maintain in ramping Pressure from its current value to its final value as commanded in Setpoint[6]	See 'Note: Ramp Rates' below Default = 0 (Disabled)
101	Derivative Gain (Kd)	REAL	Set	NV	The gain factor for the derivative term of the PID control compensation	See 'Note: PID Gains' below
102	Integral Gain (Ki)	REAL	Set	NV	The gain factor for the integral term of the PID control compensation	See 'Note: PID Gains' below
103	Proportional Gain (Kp)	REAL	Set	NV	The gain factor for the proportional term of the PID control compensation	See 'Note: PID Gains' below

5.10.1.1. Note: Data Type

The value of this attribute is limited to INT or REAL. This attribute can only be set when the device is not in the Operational State of Executing. If any of the attributes in this object use the attribute Data Type[3] to define their data type and the attribute is the end point of an active I/O connection, then the access rule for the attribute Data Type[3] becomes Get and thus cannot be set until the I/O connection becomes inactive. Additionally, the inferred data type of an Assembly object (see The "Inferred" Data Type) will modify this value if the Assembly object has been assigned to an active I/O connection.

Example 1:
If the value of Setpoint[6] is exchanged via the Polled I/O connection, Data Type[3] cannot bemodified until that Polled I/O Connection is terminated.

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Example 2:
If Assembly instance 7 is assigned to the Polled I/O connection consume path, the value of Data Type[3] will be set to INT when the Polled I/O connection transitions to the Active state. When the Polled I/O connection is terminated, the value of this attribute will remain INT. It will not return to the value prior to commissioning the Polled I/O connection.

5.10.1.2. Note: Data Units

The value of this attribute is limited to the values specified in the Pressure Units table in Appendix C - Data Units. This attribute can only be set when the device is not in the Operational State of Executing. See Example 1 above in Note: Data Type.

5.10.1.3. Note: Status

The following table defines the bits in this status byte. The value of 1 = Set and 0 = Cleared.

Table 5-86 Status

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	Controller Warning	Controller Alarm

5.10.1.4. Note: Alarms

Enable the reporting of Alarms for the S-Single Stage Controller via Alarm Enable[11] attribute. When the process value (Pressure) exceeds Setpoint[6] by the limits established by Alarm Error Band [14] a corresponding bit from the Status[7] attribute is set, see Status above.

The attribute Alarm Settling Time[13] sets the interval of a timer that masks the reporting of alarms until the control loop can stabilize the process value (Pressure) on the commanded Setpoint[6]. Once the timer expires if an alarm condition still exists the warning is reported.

If alarms are enabled in the S-Device Supervisor Object the controller alarms are reported via the Exception Status [12] and corresponding Exception Detail Alarm[13] of the S-Device Supervisor Object.

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5.10.1.5. Note: Warnings

Enable the reporting of Warnings for the S-Single Stage Controller object via Warning Enable[12] attribute. When the process value (Pressure) exceeds Setpoint[6] by the limits established by Warning Error Band [16] a corresponding bit from the Status[7] attribute is set, see Status above.

The attribute Warning Settling Time[15] sets the interval of a timer that masks the reporting of warnings until the control loop can stabilize the process value (Pressure) on the commanded Setpoint[6]. Once the timer expires if a warning condition still exists the warning is reported.

If warnings are enabled in the S-Device Supervisor Object the controller warnings are reported via the Exception Status [12] and corresponding Exception Detail Warning[14] of the S-Device Supervisor Object.

5.10.1.6. Note: Ramp Rates

Constant Time Ramp Rate[19] and Constant Slope Ramp Rate[100] functions are mutually exclusive. The setting of one of these attributes to enable a ramp function will disable the other ramp function by clearing its corresponding attribute. Example, if Constant Slope Ramp Rate[100] is set to 1.3, Constant Time Ramp Rate will automatically be cleared (set to 0), disabling the constant time ramp function. Setting both attributes to 0 disables all ramp functionality.

5.10.1.7. Note: PID Gains

The PC device utilizes a PID compensator in the control loop as a means of optimizing and tuning control. The attributes are scalar numbers used as multipliers for their respective P, I, and D terms.

5.10.2. Services

Table 5-87 S-Single Stage Controller Instance 0 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single

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Table 5-88 S-Single Stage Controller Instance 1 Services

Service Code	Service Name	Service Description	Details
0x0E	Get Attribute Single	Returns the contents of the specified attribute	Appendix E: Get Attribute Single
0x10	Set Attribute Single	Sets the contents of the specified attribute with the value passed with this service	Appendix E: Set Attribute Single

5.10.2.1. Service Details

NONE

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6. Troubleshooting

Problem	Possible Causes
Scanner is actively scanning the network, but the NET LED is flashing green	The MAC ID of the device is not programmed in the scan list of the scanner or does not match a MAC ID already programmed in the scanner
Scanner is actively scanning the network, but the NET LED on the device alternates between solid green state for a short time, then flashing green state for a short time.	Produce/Consume I/O data size mismatch. The I/O data sizes programmed in the scanner is different from the Produce/Consume I/O data size in the device
When power is applied to the device network communications are disrupted	The Power Supply for the network is undersized to handle the additional load, causing the power supply to "droop" The baud rate setting on the device does not match the network baud rate.
When power is applied to the device, the NET LED and MOD LED goes solid red	The MAC ID of the device is the same as the MAC ID of another device on the network. The Baud Rate switch setting on the device does not match the network baud rate. The device was forced off the bus because of communications error (a.k.a. Bus Off condition). If the problem persists, contact Brooks service.
When power is applied to the device, the NET LED remains off	The device is the only device connected on the network.
The NET LED is flashing red	The I/O connection is timed out.
The device never comes out of Self-Test (MOD LED continually flashes red/green).	Cycle power to the device. If problem persists, contact Brooks service.
The MOD LED is solid RED	An internal fault in the device was detected. Cycle power to the device. If the problem persists, contact Brooks service.
When power is applied to the device, both LED's continually cycle through the power-on LED test (each LED will cycle red then green).	An internal fault has occurred in the device on power-up. Contact Brooks service.
A setpoint value is being sent to the device but the PC fails to control pressure (i.e. no actuator movement, low or no Pressure indication)	Check Data Units for the Sensor Object and Controller Object. Make sure the Data Units for both match and that they configured to the desired values.

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7. Appendix

7.1. Appendix A - Assembly Object Detail

The following table details each of the Assembly Objects supported by the PC. The DeviceNet specification defines Input and Output relative to the network (i.e. The data being PRODUCED from the device as an INPUT into the network or the data being CONSUMED by the device is an OUTPUT from the network).

Table 7-1 Summary Table of Input Assemblies

Instance ID	Data Description	Size(bytes)	Data Type
1	Pressure	2	INT
2	Status, Pressure	3	INT
3	Status, Pressure, Valve	5	INT
4	Status, Pressure, Setpoint	5	INT
5	Status, Pressure, Setpoint, Valve	7	INT
6	Status, Pressure, Setpoint, Actuator Override, Valve	8	INT
13	Pressure	4	REAL
14	Status, Pressure	5	REAL
15	Status, Pressure, Valve	9	REAL
16	Status, Pressure, Setpoint	9	REAL
17	Status, Pressure, Setpoint, Valve	13	REAL
18	Status, Pressure, Setpoint, Actuator Override, Valve	14	REAL

Table 7-2 Summary Table of Output Assemblies

Instance ID	Data Description	Size(bytes)	Data Type
7	Setpoint	2	INT
8	Actuator Override, Setpoint	3	INT
19	Setpoint	4	REAL
20	Actuator Override, Setpoint	5	REAL

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7.1.1. Assembly Details

Table 7-3 Input Assembly 1

Assembly Instance	1	
Data Size	2 bytes	
Type	Input	
Definition of Bytes	Description	EPATH
Byte 0	Pressure	[0x31-1-6]
Byte 1		

Table 7-4 Input Assembly 2

Assembly Instance	2	
Data Size	3 bytes	
Type	Input	
Definition of Bytes	Description	EPATH
Byte 0	Status	[0x30-1-12]
Byte 1	Pressure	[0x31-1-6]
Byte 2		

Table 7-5 Input Assembly 3

Assembly Instance	3	
Data Size	5 bytes	
Type	Input	
Definition of Bytes	Description	EPATH
Byte 0	Status	[0x30-1-12]
Byte 1	Pressure	[0x31-1-6]
Byte 2		
Byte 3	Valve	[0x32-1-6]
Byte 4		

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Table 7-6 Input Assembly 4

Assembly Instance	4	
Data Size	5 bytes	
Type	Input	
Definition of Bytes	Description	EPATH
Byte 0	Status	[0x30-1-12]
Byte 1	Pressure	[0x31-1-6]
Byte 2		
Byte 3	Setpoint	[0x33-1-6]
Byte 4		

Table 7-7 Input Assembly 5

Assembly Instance	5	
Data Size	7 bytes	
Type	Input	
Definition of Bytes	Description	EPATH
Byte 0	Status	[0x30-1-12]
Byte 1	Pressure	[0x31-1-6]
Byte 2		
Byte 3	Setpoint	[0x33-1-6]
Byte 4		
Byte 5	Valve	[0x32-1-6]
Byte 6		

Table 7-8 Input Assembly 6

Assembly Instance		6	
Data Size		8 bytes	
Type		Input	
Definition of Bytes		Description	EPATH
	Byte 0	Status	[0x30-1-12]
	Byte 1	Pressure	[0x31-1-6]
	Byte 2		
	Byte 3	Setpoint	[0x33-1-6]
	Byte 4		
	Byte 5	Actuator Override	[0x32-1-5]
	Byte 6	Valve	[0x32-1-6]
	Byte 7		

Table 7-9 Output Assembly 7

Assembly Instance		7	
Data Size		2 bytes	
Type		Output	
Definition of Bytes		Description	EPATH
	Byte 0	Setpoint	[0x33-1-6]
	Byte 1		

Table 7-10 Output Assembly 8

Assembly Instance		8	
Data Size		3 bytes	
Type		Output	
Definition of Bytes		Description	EPATH
	Byte 0	Actuator Override	[0x32-1-5]
	Byte 1	Setpoint	[0x33-1-6]
	Byte 2		

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Table 7-11 Input Assembly 13

Assembly Instance	13	
Data Size	4 bytes	
Type	Input	
Definition of Bytes	Description	EPATH
Byte 0	Pressure	[0x31-1-6]
Byte 1		
Byte 2		
Byte 3		

Table 7-12 Input Assembly 14

Assembly Instance	14	
Data Size	5 bytes	
Type	Input	
Definition of Bytes	Description	EPATH
Byte 0	Status	[0x30-1-12]
Byte 1	Pressure	[0x31-1-6]
Byte 2		
Byte 3		
Byte 4		

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Table 7-13 Input Assembly 15

Assembly Instance		15	
Data Size		9 bytes	
Type		Input	
Definition of Bytes		Description	EPATH
	Byte 0	Status	[0x30-1-12]
	Byte 1	Pressure	[0x31-1-6]
	Byte 2		
	Byte 3		
	Byte 4		
	Byte 5	Valve	[0x32-1-6]
	Byte 6		
	Byte 7		
	Byte 8		

Table 7-14 Input Assembly 16

Assembly Instance		16	
Data Size		9 bytes	
Type		Input	
Definition of Bytes		Description	EPATH
	Byte 0	Status	[0x30-1-12]
	Byte 1	Pressure	[0x31-1-6]
	Byte 2		
	Byte 3		
	Byte 4		
	Byte 5	Setpoint	[0x33-1-6]
	Byte 6		
	Byte 7		
	Byte 8		

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Table 7-15 Input Assembly 17

Assembly Instance	17	
Data Size	13 bytes	
Type	Input	
Definition of Bytes	Description	EPATH
Byte 0	Status	[0x30-1-12]
Byte 1	Pressure	[0x31-1-6]
Byte 2		
Byte 3		
Byte 4		
Byte 5	Setpoint	[0x33-1-6]
Byte 6		
Byte 7		
Byte 8		
Byte 9	Valve	[0x32-1-6]
Byte 10		
Byte 11		
Byte 12		

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Table 7-16 Input Assembly 18

Assembly Instance		18	
Data Size		14 bytes	
Type		Input	
Definition of Bytes		Description	EPATH
	Byte 0	Status	[0x30-1-12]
	Byte 1	Pressure	[0x31-1-6]
	Byte 2		
	Byte 3		
	Byte 4		
	Byte 5	Setpoint	[0x33-1-6]
	Byte 6		
	Byte 7		
	Byte 8		
	Byte 9	Actuator Override	[0x32-1-5]
	Byte 10	Valve	[0x32-1-6]
	Byte 11		
	Byte 12		
	Byte 13		

Table 7-17 Output Assembly 19

Assembly Instance		19	
Data Size		4 bytes	
Type		Output	
Definition of Bytes		Description	EPATH
	Byte 0	Setpoint	[0x33-1-6]
	Byte 1		
	Byte 2		
	Byte 3		

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Table 7-18 Output Assembly 20

Assembly Instance	20	
Data Size	5 bytes	
Type	Output	
Definition of Bytes	Description	EPATH
Byte 0	Actuator Override	[0x32-1-5]
Byte 1	Setpoint	[0x33-1-6]
Byte 2		
Byte 3		
Byte 4		

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7.2. Appendix B - Data Type Definitions

The following table list DeviceNet data types used throughout this manual and in the DeviceNet specification.

The column C/C++ Encoding is given as a comparative common example reference.

Table 7-19 Data Types

Data Type	Size (bytes)	Description	Range	C/C++ Keyword
BOOL	1	A true/false represented as 0 = false and 1 = true	0 and 1	bool
SINT	1	An 8-bit signed integer value	-128 to 127	char
USINT	1	An 8-bit unsigned integer value	0 to 255	unsigned char
INT	2	A 16-bit signed integer value	-32768 to 32767	short int
UINT	2	A 16-bit unsigned integer value	0 to 65535	unsigned short int
DINT	4	A 32-bit signed integer value	-2147483648 to 2147483647	int
UDINT	4	A 32-bit unsigned integer	0 to 4294967296	unsigned int
REAL	4	An IEEE single precision floating point number	3.4E38 to -3.4E38	float
DREAL	8	An IEEE double precision floating point number		Long
ENGUNIT	1	An enumerated value representing an engineering unit of measure	4096 - 65535	N/A
BYTE	1	An 8-bit Bitfield	N/A	N/A
SHORT STRING	Up to 128 bytes	A character array where the first byte is the number of characters in the array, and the subsequent bytes contain the ASCII characters. This is not a NULL terminated string.	N/A	N/A

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7.3. Appendix C – Data Units

Table 7-20 Pressure Units

Description	Symbol	Units Code	
		Decimal	Hex
Counts	-	4097	0x1001
Percent	%	4103	0x1007
Pascal	Pa	4873	0x1309
Kilopascal	kPa	4874	0x130A
Bar	bar	4871	0x1307
Millibar	mbar	4872	0x1308
Torr	torr	4865	0x1301
Milli-Torr	mtorr	4866	0x1302
Atmosphere	atm	4875	0x130B
Pounds per square inch un-referenced or differential pressure	psi	4864	0x1300
Grams per Square Centimeter	g/cm^2	4876	0x130C
Inches of Water	inH_2O	4870	0x1306
Inches of Mercury	inHg	4868	0x1304
Mill-Meters of Mercury	mmHg	4867	0x1303

Table 7-21 Actuator Units

Description	Symbol	Units Code	
		Decimal	Hex
Counts	-	4097	0x1001
Percent	%	4103	0x1007

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7.4. Appendix D - LED Flash Codes

The following tables assume power has been applied to the network and the device has been properly connected to the network.

Table 7-22 NET LED Flash Codes

Flash Code	Description
Off	The device is the only node on the network
Flashing Green	Baud Rate and MAC ID are configured correctly. The device recognizes the network but no connection has been made to the device
Solid Green	A Connection has been established to the device
Flashing Red	An I/O Connection to the device has timed out
Solid Red	The Baud Rate Switch is set to a different baud rate than the network OR The MAC ID of the device is identical to another node on the network OR The device has gone Bus Off, indicating network communication errors.

Table 7-23 MOD LED Flash Codes

Flash Code	Description
Flashing Red-Green	The device is in the Self-Test mode
Solid Green	All self-tests have passed. No faults have been detected
Flashing Red	A recoverable fault has been detected or the device has been commanded into the Abort state
Solid Red	An unrecoverable fault has occurred

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7.5. Appendix E – Service Summary and Details

Table 7-24 Get Attribute Single Service Parameters

Parameter Name	Data Type	Required	Description	Default
Attribute ID	USINT	Y	The attribute ID of the attribute to be read.	None

Table 7-25 Success Response Data

Return Value	Data Type	Description
Attribute Value	The Data Type of the Attribute being read	

Table 7-26 Set Attribute Single Service Parameters

Parameter Name	Data Type	Required	Description	Default
Attribute ID	USINT	Y	The attribute ID of the attribute to be read.	None
Attribute Value	(Equivalent to the data type of the Attribute)	Y	The value to which the attribute will be set	None

Table 7-27 Success Response Data

Return Value	Data Type	Description
NO SUCCESS RESPONSE DATA		

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7.6. Appendix F - State
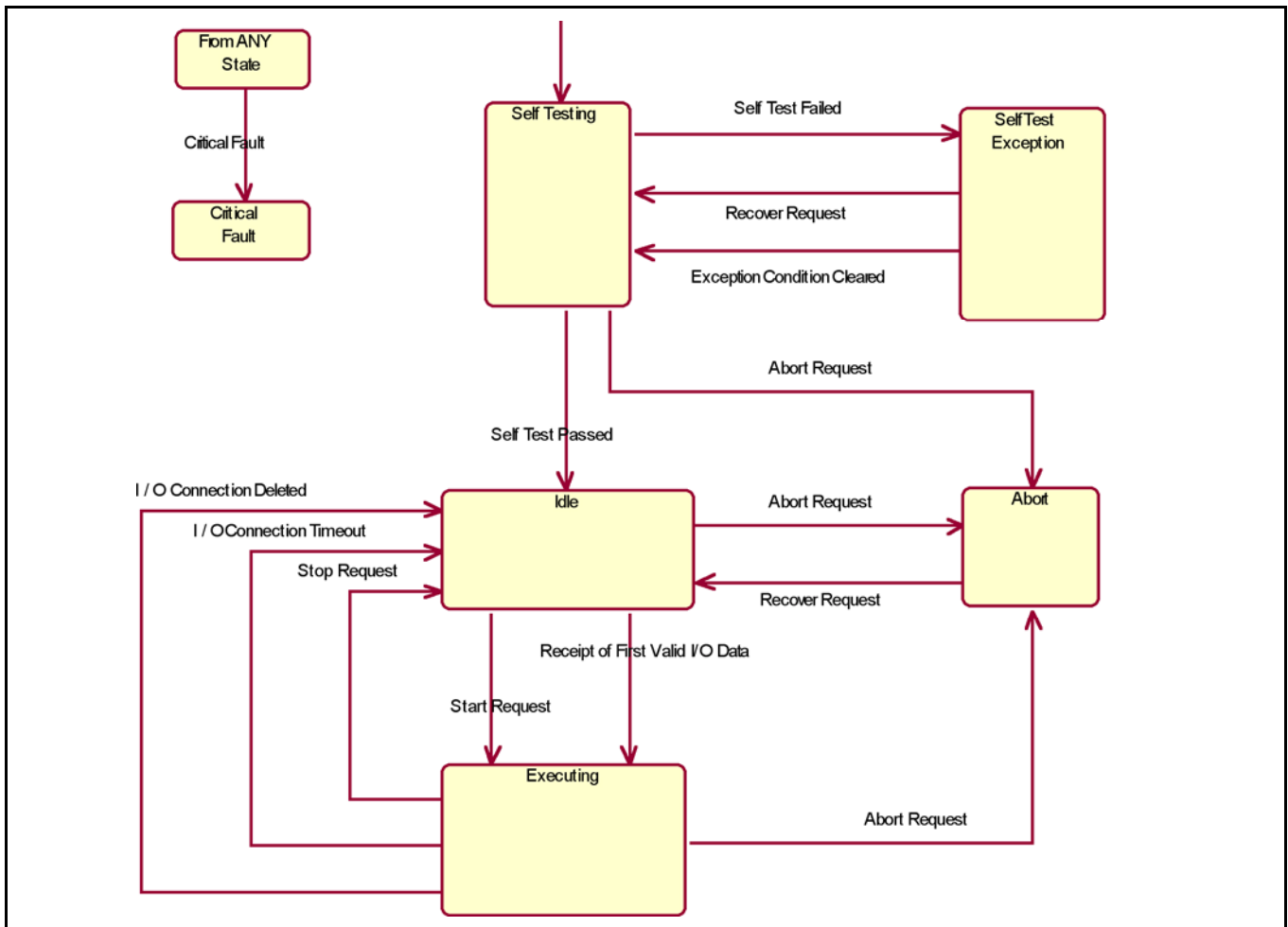
Figure 7-1 S-Device Supervisor State Machine Diagram

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Table 7-28 S-Device Supervisor State Event Matrix

EVENT	STATE					
	Idle	Self-Testing	Self-Test Exception	Executing	Abort (Recoverable Fault)	Critical Fault
Power Applied	-	Default Entry Point: Device performs its Self-Test Application Process	-	-	-	Transition to SELF-TESTING
Self-Test Passed	Not Applicable	Transition to IDLE	Not Applicable	Not Applicable	Not Applicable	Not Applicable
Self-Test Failed	Not Applicable	Set appropriate Exception Status Bits and Transition to SELF-TEST EXCEPTION	Not Applicable	Not Applicable	Not Applicable	Not Applicable
Exception Condition Cleared	Not Applicable	Not Applicable	Set appropriate Exception Status Bits and Transition to SELF-TESTING	Not Applicable	Not Applicable	Not Applicable
Critical Fault	Transition to CRITICAL FAULT	Transition to CRITICAL FAULT	Transition to CRITICAL FAULT	Transition to CRITICAL FAULT	Transition to CRITICAL FAULT	Ignore Event
Reset Request	Transition to SELF-TESTING	Restart SELF-TESTING	Transition to SELF-TESTING	Transition to SELF-TESTING	Transition to SELF-TESTING	Ignore Event
Start Request	Transition to EXECUTING	Error OSC[22]	Error OSC[1]	Error AIRS[23]	Error OSC[1]	Ignore Event
Stop Request	Error AIRS[2]	Error OSC[1]	Error OSC[1]	Transition to IDLE	Error OSC[1]	Ignore Event
Abort Request	Transition to ABORT	Transition to ABORT	Error OSC[1]	Transition to ABORT	Error AIRS[2]	Ignore Event
Recover Request	Error OSC[1]	Restart SELF-TESTING	Transition to SELF-TESTING	Error OSC[1]	Transition to IDLE	Ignore Event
Perform Diagnostics Request	Transition to SELF-TESTING	Restart SELF-TESTING	Transition to SELF-TESTING	Transition to SELF-TESTING	Perform all device diagnostics test.	Ignore Event
Connection Timeout	Ignore Event	Ignore Event	Ignore Event	Transition to IDLE	Ignore Event	Ignore Event

---

[22] Error OSC = Error Response "Object State Conflict" (Code 0Chex)

[23] Error AIRS = Error Response "Already in Requested Mode/State" (Code 0Bhex)

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Table 7-28 S-Device Supervisor State Event Matrix (continued)

EVENT	STATE					
	Idle	Self-Testing	Self-Test Exception	Executing	Abort (Recoverable Fault)	Critical Fault
Receipt of First Valid I/O Data	Transition to EXECUTING	Ignore Event	Ignore Event	Normal Response	Ignore Event	Ignore Event
I/O Connection Deleted	Ignore Event	Ignore Event	Ignore Event	Transition to IDLE	Ignore Event	Ignore Event

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8. Glossary

This section is intended as a brief overview of DeviceNet terminology used throughout this manual.

Assembly

An Assembly is a Class that defines a collection of EPATH(s). This collection allows multiple attributes to be virtually accessed all at once. Each instance of an Assembly defines a unique set of EPATH(s).

Example:
The movement of data in an I/O type Connection is defined by the Produce and Consume Path attributes (see EPATH). Only one EPATH can be assigned to each of these attributes, thus limiting the amount of data that can be moved through an I/O type Connection. The solution to move more data through the I/O type Connection is to assign the Produce and Consume EPATH attributes of the Connection to "point" to an Assembly, which in turn contains multiple EPATH's.

Attribute

A Parameter or Data Item that may be read or written and is used for the purpose of configuration or is used to obtain information.

Example:
The attribute Data Units defines the engineering units pressure will be reported in. The attribute Value indicates the current pressure. Attributes can be read/write or read only.

Baud Rate

The data rate, or speed, that the device will communicate. Setting the Baud Rate switch found on the top cover of the SLA7000 Series PC/PM will configure this. The choices are 125k, 250k, and 500k.

COS

The Change-of-State (COS) I/O connection is an extension of the Cyclic I/O connection. The M/S COS I/O Connection establishes a data exchange between a Master and Slave devices whereby the device will produce a message when a change in value of the I/O data has been detected. At a minimum, the device will produce a message at a frequency equivalent to the EPR (see Cyclic) if no change in I/O data was detected.

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Class

A logical collection of related Attributes that define a particular function and/or behavior.

Example:
The class S-Analog Sensor contains information about configuring a sensor, the current status of the sensor, and/or the current value of what is being sensed.

Cyclic

The M/S Cyclic I/O Connection establishes a data exchange between Master and Slave devices whereby the device produces an I/O message periodically at a frequency defined by the EPR for the connection.

Example:
If the EPR for the Cyclic I/O Connection is set to 500 msec, the device will produce a message every 500 msec. If so configured, the Master can respond with an acknowledge message.

Connection

A connection is a logical link between two devices by which messages are transferred. A device can have 1 or more simultaneous Connections. In most typical applications, data is exchanged using 1 Explicit Connection and 1 I/O Connection. The DeviceNet specification has defined a pre-configured set of Connections referred to as the Master/Slave (M/S) Connection Set.

Device Profile

A specification that defines a set of DeviceNet objects that uniquely represents a particular device of that type or class. The device profile can further define attributes, services, assemblies, etc. that a device must support to be considered part of that type or class of device. These profiles are found in the ODVA specification, Vol. 2. The SLA7000 Series PC/PM conforms to the vendor-specific device profile.

EDS

The Electronic Data Sheet (EDS) is a specially formatted text description for a device that describes the I/O characteristics and configurable parameters that are accessible via the DeviceNet network. EDS files can be read by configuration software used to configure DeviceNet networks (ex: RsNetworx from Allen-Bradley)

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EPATH (formerly known as PATH)

An EPATH is a unique identifier (sometimes referred to as a pointer) comprised of a Class ID, an Instance ID, and an Attribute ID. Some Classes have EPATH attributes that point to a particular data item. An example of this would be the Connection Class that contains two attributes, Produce Path and Consume Path. These attributes define where incoming data is sent to, and outgoing data comes from. I/O Connections make use of these two particular attributes.

Expected Packet Rate (EPR)

The EPR is an attribute in the Connection Class that defines the maximum amount of time (in msec) messages should be received by the Connection (implementation of this value is dependent upon the Connection type, Explicit or I/O, but the behavior is the same in all Connection types). If the time between received messages for that connection exceeds the EPR, the Connection times out. This may result in the Connection being released by the device.

Explicit Connection

An Explicit Connection dictates a request and response exchange between two devices. The device sending the request must get a response from the device receiving the request message. Embedded in the Explicit Message is information about the Class, Instance, Attribute, Service, and any service data needed to process the message. As a result, processing of Explicit Messages generally takes longer than I/O messaging. This is why Explicit Connections are typically used for commissioning/configuration.

I/O Connection

I/O Connections are used for the exchange of data only. How a device processes the data and/or responds with data via an I/O Connection is defined within the Produce and Consume Path attributes of the I/O Connection instance (See EPATH and Assembly above).

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Instance

An instance of a Class is a particular invocation of a Class (sometimes referred to as an Object). An Instance of a Class is unique in describing the behavior for a particular kind of object. Each instance of the class contains the same set of attributes defined by the class. The uniqueness of the instance is defined by the attribute values.

Example:
Assume that a device contains two sensors, one to measure pressure, the other to measure temperature. To access information about one or the other sensor, two Instances of the class *S-Analog Sensor* class would need to exist. Each sensor would have the same attribute set because they were both created from the class S-Analog Sensor, but the values in each attribute set would be unique to the sensor to describe pressure or to describe temperature.

Example:
The class Connection contains information about configuring a Connection. With most kinds of DeviceNet devices, multiple Connections are established within a device to exchange information. In most cases one Explicit type Connection is created to configure the device, another I/O type Connection is created to transfer larger amounts of data. Each type of Connection is created from the Connection class. Each Connection has unique information in its Attribute set that defines the behavior of the Connection et. al. an Explicit type Connection or an I/O type Connection.

MAC ID

The Media Access Control Identifier, more commonly knows as the network address of the device. Setting the MAC ID switches found on the top cover of the SLA7000 Series PC/PM will configure this address. The range of addresses is 0 to 63.

Master/Slave

Master/Slave refers to the relationship between one controlling device (Master) and one or more subordinate devices (Slaves). This is a typical application of a DeviceNet network where the Master has the capability to establish Connections with more than one Slave. The (Master) then sends to each Slave control data and receives from each (Slave) device status and/or operational data. An example would be a (Master) device sending a setpoint to one or more pressure controllers (Slaves), and each controller would respond with pressure data.

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M/S Polled I/O Connection

The M/S Polled I/O Connection establishes a data exchange between Master and Slave devices whereby the Master device sends an I/O message with 0 or more data to a Slave device, and the Slave device must respond with 0 or more data bytes.

Polling

A request/response method of exchanging data.

Safe State (Safe Mode)

A operational mode or state that is considered "safe" whereby the normal controller process is shut down and mechanical and sensing mechanisms are placed in a safe condition.

Service

A service is a pre-defined action that a Class provides. The most commonly used services are used to configure the device such as Get Attribute (0x0E) or Set Attribute (0x10). Other types of services may directly affect the behavior of a Class (or Object) such as Reset (0x5), Stop (0x6), or Start (0x7). There are many more services not listed here and each Class specifies which Services it supports.

Scanning

A technique of exchanging data with devices on a network whereby the Master device (scanner) polls each device on a network sequentially, continuing through the list of all devices connected to the network before starting the process again.

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Seller warrants that the Goods manufactured by Seller will be free from defects in materials or workmanship under normal use and service and that the Software will execute the programming instructions provided by Seller until the expiration of the earlier of twelve (12) months from the date of initial installation or eighteen (18) months from the date of shipment by Seller.

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